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3D modelling of industrial piping systems using digital photogrammetry and laser scanning

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3D MODELLING OF INDUSTRIAL PIPING SYSTEMS USING DIGITAL PHOTOGRAMMETRY AND LASER SCANNING

by

Jingook Hong, B.Eng.
Ryerson University, 2001

A thesis

submitted to the School of Graduate Studies of
Ryerson University

in partial fulfillment of the
requirements for the degree of
Master of Applied Science
in Civil Engineering

Department of Civil Engineering
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Toronto, Ontario, Canada

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3D MODELLING OF INDUSTRIAL PIPING SYSTEMS USING DIGITAL PHOTOGRAMMETRY AND LASER SCANNING

Master of Applied Science, 2003

**Jingook Hong, Department of Civil Engineering,
Ryerson University**

ABSTRACT

Industrial metrology is one of the fastest growing areas in advanced technologies, such as electronics and optics, computation speed, and it has been increased in recent years. There are several tools used in industrial metrology, such as total stations, digital photogrammetry, and laser scanning. Close range digital photogrammetry has been implemented for an industrial piping system in terms of installation, inspection, and replacement. Laser scanning is also used for industrial measurements to generate 3D coordinates points. In order to develop a 3D modelling strategy, this thesis focuses on the development, selection and design of photogrammetric procedures and project specific targets. This thesis also explores image-acquiring sensors such as digital cameras and laser scanners in terms of their capabilities and advantages. Based on experimental setup accuracy, measurements of piping systems are compared for applications of two different sensors.

Effects of different surface materials are examined in laser scanning applications and several different types of materials are used for acquiring point clouds data. Measurement of pipes' diameters and residual analyses are conducted with different surface materials, which are used for industrial pipes. Significant improvement in laser scanning data acquisition is examined in terms of data quality both quantitatively and qualitatively during the residual analyses.

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1. Introduction

1.1 Objectives of the Study

The purpose of this thesis is to study three-dimensional (3D) measurements and modelling procedures for industrial piping systems using digital photogrammetry and laser scanning techniques. Photogrammetry has been implemented in industrial piping applications such as nuclear power plants, chemical/pharmaceutical plants, and oil/gas processing facilities. Those industries employ complex networks of pipes and are frequently involved with installation, inspection, maintenance, and part replacement. The reconstruction of 3D piping systems using a 3D measurement procedure involves a critical process in which the locations and shapes of the components must be precisely known.

To develop adequate 3D piping models from a 3D measurement process, the following questions might be considered:

- What kind of targets should be used?
- What sensors should be considered to acquire images or information in object space?
- What mathematical model should be applied?
- What types of media can be applied onto the surface in order to increase data accuracies?

The targets can be sub-divided into natural targets and artificial targets. Natural targets rely on distinctive features such as edges and corners, while artificial targets are manufactured and have retro-reflective surfaces on them. Two types of image acquiring

sensors, digital cameras and laser scanners, are examined in terms of their properties and applications. Based on experimental setup accuracies, measurement of piping systems are compared between applications of two different sensors. Effects of different surface materials are examined in laser scanning applications and several different types of materials are used for acquiring point cloud data. Diameter measurements of pipes and residual analyses are conducted with various surface materials.

As shown in Figure 1.1, each phase contains detailed subjects and integrates the entire process into a formation of 3D models of piping systems. The final results of the thesis will provide an efficient 3D modelling application using photogrammetry and laser scanning for reverse engineering of industrial piping systems.

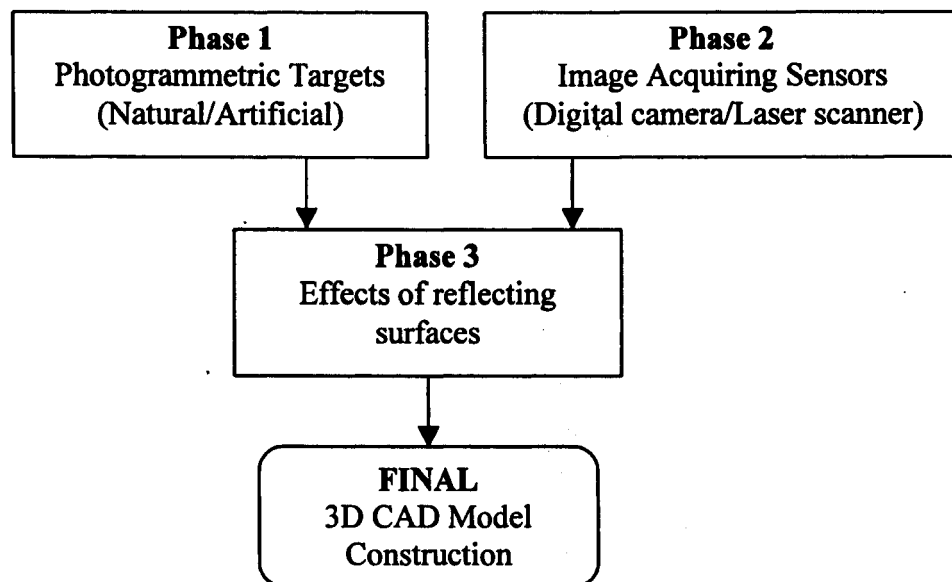


Figure 1.1 Phase Diagram of 3D Model Developing Process

1.2 Scope of the Study

The application of digital photogrammetry and laser scanning was focused on an industrial piping system although there are numerous different applications possible. Natural and artificial targets are compared with their applications and accuracy in an industrial environment.

Two image sensors, a digital camera and a laser scanner, are introduced and used for piping measurements of 3D coordinates. Basic concepts of photogrammetry are applied to both sensors (i.e., geometry, triangulation, and resection).

Photogrammetry and laser scanning process are tested with experimental piping objects and compared for accuracy and 3D modelling presentation. Further study in laser scanning, the examination in reflectance of surface materials is conducted based on different types of piping materials. Data accuracies and coverage angles are studied with different types of materials. Residual analyses are performed with laser scanning point clouds data and data sets are analyzed and compared in terms of data accuracies.

1.3 Thesis Organization

In Chapter 2, targets (natural and artificial targets) and image acquiring sensors (digital camera and laser scanner) for industrial piping systems are reviewed based on the published literatures. Formation of 3D CAD models is examined in terms of fitting algorithms in Chapter 3. In Chapter 4, 3D measurements of piping systems are performed with a digital photogrammetry system and laser scanning system. The measurements of

pipng systems compared in terms of accuracies. The effect of reflecting surface material properties on the laser scanning process is studied in Chapter 5. The surface roughness of different types of materials seems to be a critical component of this project. The effects of spray application are studied in terms of data quality and accuracies based on coverage angles, observations and residual analyses.

2. Literature Review in Photogrammetric Targets and Image Acquiring Sensors for Industrial Piping Systems

2.1 Background

Digital photogrammetry has replaced film-based photogrammetry and is mainly based on processing of digital images. It has been widely used in industry because of its high accuracy and quick turn-around times. Two types of image sensors are being used in digital close range photogrammetry: digital cameras and laser scanners. Digital photogrammetry systems have been in use for about fifteen years while a laser scanning systems have only been widely used lately.

The use of targets in a photogrammetry process is very important in order to achieve the best accuracy. There are two types of photogrammetric targets used in close-range photogrammetry: natural and artificial targets. Industrial plants containing a number of piping systems have several different types of repetitive objects such as cylinders, boxes, spheres, etc. The piping objects generally consist of straight or curved pipes (elbows), T-junctions, flanges, and valves. Those kinds of characteristics can be advantageous for utilizing natural target strategies. On the other hand, artificial targets are, in many cases, retro-reflective and light-coloured on dark background or dark-colored on light background.

2.2 Digital Close-Range Photogrammetry

Three-dimensional (3D) coordinates measurement systems were introduced in precision engineering sectors in the early 1980s. Digital close-range photogrammetry is a rapidly evolving technology which covers high-precision and lower-precision measurements, and machine vision. In digital close-range photogrammetry, a charged couple device (CCD) sensor is most widely used and has significantly improved over time in terms of the size of the CCD array and its spatial resolution. During the last ten years, CCD sensors have been developed to a stage where sensor resolution has been significantly increased. For instance, the Kodak DCS Pro14n digital camera has 13.89 mega pixels (i.e., 4500 columns x 3000 rows of pixels).

In order to use digital cameras properly, the following criteria should be considered: the size of the CCD array, the lighting and background contrast, effective International Standards Organization (ISO) numbers and shutter speed as well as the precise calibration of the camera.

2.2.1 Automation in Digital Close-Range Photogrammetry

Close-range digital photogrammetric systems are generally employed in one of two ways: off-line systems or real-time measurements systems. The "off-line" designation implies a non real-time system where the final measurement results comes after a series of sequentially acquired images is recorded and a resulting multi-station photogrammetric

triangulation is performed. In the case of the off-line system, retro-reflective artificial targets are generally used.

One of the benefits from the introduction of digital camera is the possibility of automated image measurements using techniques such as centroid method and template matching method. Image point measurement can be carried out for each image, based on point labeling to facilitate image point correspondence. If the object point coordinates are not available, a manual point identification process is necessary. On the other hand, if initial estimates of the XYZ object point coordinates are available, only four control points are needed. From the measurements, the exterior orientation of the camera station can be determined and the positions on the image of each target can be predicted.

2.2.2 3D Measurements in the Image Space

Photogrammetry is a 3D coordinate measuring technique that uses photographs and images as the fundamental medium for metrology. Triangulation is the fundamental principle in photogrammetry and “line of sight” can be developed from each camera station to points on the object. These rays are mathematically intersected to produce 3D coordinates of the points of interest. The mathematical relationship between the object and the image is known as the principle of collinearity. The collinearity equations embrace the six degrees of freedom of the camera: three translations and three rotations, as shown in Equations (2.1a) and (2.1b).

$$x - x_0 + f \left[\frac{m_{11}(X - X_c) + m_{12}(Y - Y_c) + m_{13}(Z - Z_c)}{m_{31}(X - X_c) + m_{32}(Y - Y_c) + m_{33}(Z - Z_c)} \right] = 0 \quad (2.1a)$$

$$y - y_0 + f \left[\frac{m_{21}(X - X_c) + m_{22}(Y - Y_c) + m_{23}(Z - Z_c)}{m_{31}(X - X_c) + m_{32}(Y - Y_c) + m_{33}(Z - Z_c)} \right] = 0 \quad (2.1b)$$

where

x, y : image coordinates,

x_0, y_0 : the image coordinates of the principal point,

f : the focal length of the camera,

X_c, Y_c, Z_c : the perspective center of the camera,

X, Y, Z : the location in object space point, and

m_{ij} : components of the rotation matrix ($i = 1, 2, 3$ and $j = 1, 2, 3$).

In order to achieve high accuracy, it is essential to consider the field of view (FOV), exposure, and focusing. FOV defines how much the camera “sees” and is a function of the focal length of the lens and the physical size of the digital sensor. The relationship between format size, lens focal length and field of view is shown in Figure 2.1.

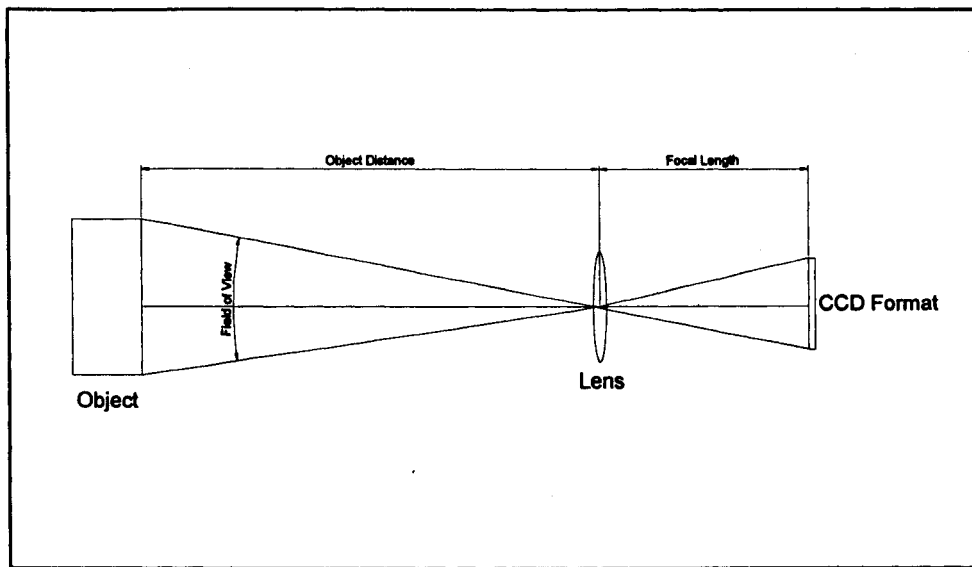


Figure 2.1 Schematic Relationships of Camera and FOV

The exposure setting is always critical in order to acquire appropriate target images. The algorithm for automated acquiring targets is based on the gray value of pixels and the edges of the circle, which is usually a retro-reflective surface. The background exposure is largely controlled by the shutter time, while the target exposure is controlled by the illumination (e.g., flash). The focus of the lens is fixed at infinity which defines the depth of field.

2.2.3 Measurement of Straight Lines in the Image Space

Conventional photogrammetric approaches rely on control points, using collinearity equations as introduced in Equations (2.1a) and (2.1b). However, control points do not exist in natural environments and they have to be depicted by using retro-reflective targets or field surveying techniques (i.e., total station).

Due to the increasing demands of automation and the robustness of line detection, line-based orientation of digital images has been interesting research area. The space resection method can solve the problem using control points, whose coordinates are known both in image and in object reference system. Several researchers presented some experiments using real data comparing their line-based method for calibration of radial lens distortion with the point based linear method.

One of the major advantages of line photogrammetry is that no corresponding points need to be measured in a stereo pair, the observed points in the images only have to be on the same line. The basic idea of line photogrammetry is the definition of a direct relation between measured image points on a line, the unknown parameters of the 3D line and the known orientation parameters of the image (Tommaselli, A., 2000).

The equation of straight line in the image space is given by Equation (2.2) and the parametric representation can be expressed in Equation (2.3).

$$\cos\theta x + \sin\theta - p = 0 \quad (2.2)$$

$$y = ax + b \quad (2.3)$$

where, $a = \tan\alpha$

α = a clockwise oriented angle of line with respect to the x axis

The following equations are well known as shown in Figure 2.2.

$$\tan\theta = -\cot\alpha, \quad \tan\alpha = -\cot\theta \quad (2.4)$$

and

$$a = -\cot\theta = \tan\alpha, \quad b = p/\sin\theta = -p/\cos\alpha \quad (2.5)$$

For near vertical straight lines a different equation can be defined with

$$x = a*y + b^* \quad (2.6)$$

The normal vector to the interpretation plane in the image space can be stated as

$$\vec{N} = \begin{bmatrix} A \\ B \\ C \end{bmatrix} = \begin{bmatrix} f \cos \theta \\ f \sin \theta \\ -\rho \end{bmatrix} \quad (2.7)$$

where f = the camera focal length.

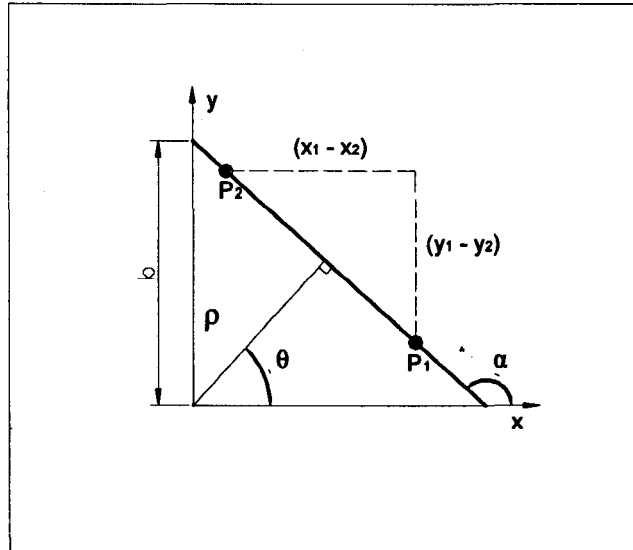


Figure 2.2 Elements of the normal and parametric representations of a straight line in the image space

The straight line in the image can be extracted by using image processing methods. The first step is the application of the edge preserving smoothing method, which is applied over the gray level image. After an edge detection algorithm is applied, segment lines can be

used. One of the approaches is to compute gradients in some predefined directions by convolving the image with a set of templates at equally spaced direction intervals.

After edge detection, a suitable threshold must be determined in order to maintain only the significant edges. Several approaches can be used either setting an arbitrary value or using some automatic selection method, based on an objective criteria. The gradients with magnitude less than the computed threshold are automatically set to zero, and the remaining ones are assumed to be edges and their values are maintained.

2.2.4 The Reconstruction of Straight Pipes

The centre line of a pipe in an image can be regarded as the bisector of the two measured edges of the pipe. Two edges will not be exactly parallel because of the central projection. The estimated centre line can be used to compute the unknown 3D center line. This approach, however, has several major disadvantages:

- Due to the central projection of the camera system, the center line will not be exactly between the two edges in the image.
- Due to occlusions or bad illumination, only one edge of a pipe can be measured in an image. (A single edge can not be used in the adjustment.)
- It is not possible to estimate the radius of the pipe.

To avoid these problems, a direct relation between points on the edge of a pipe and all the unknown parameters of a 3D pipe has to be defined. The disadvantages described above can be solved by constructing tangent planes to the pipe's surface. The distance of the tangent plane to the center line of the pipe is the radius R_l of the pipe and the vector $\mathbf{n}_{i,l,p}$ is the normal vector of this plane shown in Figure 2.3 (Veldhuis and Vosselman, 1998). The

vector is the normalized vector product of the observation vector $\mathbf{m}_{l,p}$ and the direction vector \mathbf{d}_l of the center line:

$$\mathbf{n}_{i,l,p} = \frac{\mathbf{m}_{l,p} \times \mathbf{d}_l}{\|\mathbf{m}_{l,p} \times \mathbf{d}_l\|} \quad (2.8)$$

A coplanarity constraint can then be developed as:

$$F_{i,l,p} = |\mathbf{m}_{l,p}, \mathbf{d}_l, \mathbf{s}_l - \mathbf{c}_l \pm R_l \mathbf{n}_{i,l,p}| \quad (2.9)$$

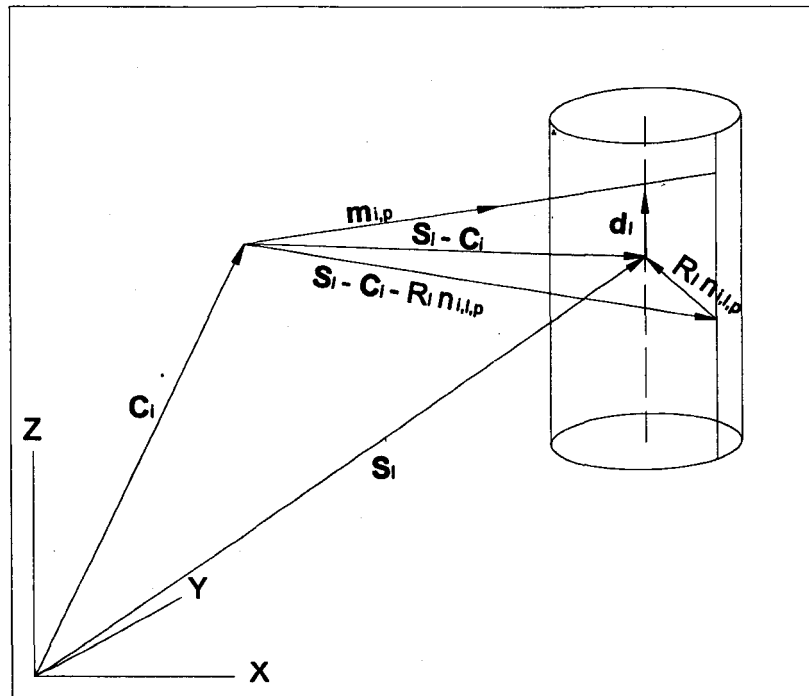


Figure 2.3 The Extension of Mulawa's Coplanarity Constraint

The sign of the term $R_i n_{i,l,p}$ depends on the edge of the pipe on which the image point is measured. The consequences of introducing this term are a growth of the computational load for the coplanarity constraint and the partial derivatives, and the increased complexity of the computation of the approximate values for the unknown parameters.

In order to ensure a rapidly converging solution, 'good' initial approximate values are necessary. Three tangent planes can be used for the computation of approximate values for the unknown parameters. Five observations are sufficient for computing approximate values for the five unknown parameters. The computation of the approximate values for a straight pipe can be divided in four phases:

- First, two observations are used to compute a plane tangent to the pipe. The tangent plane is computed from those two observations in order to ensure stable approximate values.
- The approximate values for the direction vector d_l of the center line can be computed by averaging the direction vector of the intersecting lines of the tangent planes.
- The position vector s_l should be perpendicular to the direction vector d_l . A triangle can be formed by the intersection of the three tangent planes and the plane, which is orientated by the direction vector. The unique solution is defined by the direction of the normal vectors of the tangent planes direction to the center line of the pipe.
- The radius R_l of the pipe can be computed using both the coordinates of three points formed by triangle and the position vector s_l .

The approximate values for the position and direction vector s_i and d_i are described by Cartesian coordinates. These coordinates can be transformed to approximate values for the spherical coordinates, since the relation between these coordinate systems is known.

Line photogrammetry has been applied for the 3D reconstruction pipe systems. Mulawa's coplanarity constraint with an additional unknown parameter (the radius of the pipe) can be extended to compute the center lines in the images before the reconstruction of the straight pipes. The influence of some factors on the least-squares adjustment can be determined using a set of images from a number of pipes. These factors are: the number of images, the number of measurements, the spatial distribution of the camera positions, and the distribution of measurements on the edge of the pipes (Mulawa, 1990).

2.3 Light Detection And Ranging (LIDAR) Laser Scanners

Another imaging tool that could be employed for 3D measurements is a laser scanner. There are two types of laser scanning technologies: triangulation scanners and Light Detection And Ranging (LIDAR) scanners. A laser scanner uses triangulation-based range data and photogrammetry methods (spatial resection) to calculate the relative position of the objects. The actual measurement geometry is based on triangulation as delivered through the lens. Data produced by a laser scanning system can be characterized as a sub-randomly distributed 3D point cloud. Point clouds have more information than two-dimensional or two-and-a half-dimensional surface models since there are three unique values in the x, y, and z directions. The associated modelling algorithms are affected by the following attributes: point density, registration of multiple echoes, and amplitude registration (reflectance).

2.3.1 Basic Concepts and Technologies of Laser Scanners

The acronym laser stands for *light amplification by stimulated emission of radiation*. For laser radar, two acronyms are commonly used: LADAR (LAsER Detection And Ranging) and LIDAR (Light Detection And Ranging).

Laser scanners utilize opto-mechanical scanning assemblies just as many multispectral scanners like the spaceborne scanner. All laser systems measure by some means the distance between the sensor and the illuminated spot on the ground or the objects. A typical scanner can be subdivided into the following units: laser ranging unit, opto-mechanical

scanner, control and processing unit. The ranging unit comprises the emitting laser and the electro-optical receiver. The transmitting and receiving apertures are mounted so that the transmitting and receiving paths share the same optical path. Therefore, the points on the object's surface illuminated by the laser are always in the field of view (FOV). The narrow divergence of the laser beam defines the instantaneous field of view (IFOV), typically ranges from 0.3 mrad to 2 mrad. The IFOV is a function of the transmitting aperture (D) and the wavelength of the laser light (λ).

$$\text{IFOV}_{\text{diff}} = 2.44 \frac{\lambda}{D} \quad (2.10)$$

Laser triangulation, a precise method of 3D data acquisition, is an active stereoscopic technique, where the distance of the object is computed by means of a directional light source and a video camera. A laser beam is deflected from a mirror onto a scanning object. The object scatters the light, which is then collected by a video camera located at a known triangulation distance from the laser. Using trigonometry, the 3D spatial (X,Y,Z) coordinates of a surface point are calculated. The CCD camera's 2D array captures the surface profile's image and digitizes all data points along the laser scan.

2.3.1.1 A Continuous Wave Laser and A Pulsed Laser

There are two kinds of lasers used in LIDAR: a continuous wave laser and a pulsed laser. The continuous wave laser emits a continuous signal stream where the receiver captures the full return wave. Distances are determined from phase measurements and the return signal covers a wider footprint and contains the entire structure of the return signal.

On the other hand, the pulsed laser emits a narrow laser pulse in the near infrared region of the electromagnetic spectrum. Therefore, each discrete pulse is reflected from a surface of the objects and returned to the receiver. The scanner used for this project is a ground-based laser scanner using the pulse method. LIDAR scanners use a pulsed laser to measure the range to a point on an object's surface. Using the time between the emission of a pulse and the detection of the returning energy, the range to the object can be determined. The range (ρ) can be determined by the two-way flight time (Δt) of the pulse in the following equation:

$$\rho = \frac{c\Delta t}{2} \quad (2.11)$$

where c is the velocity of light.

2.3.1.2 A Triangulation Scanner and Ranging Scanner

There are several commercial laser scanners for industrial applications within the range of 1m to 100m. Commercial laser scanners employ digitizing tasks based on a synchronized scanning technology.

In a triangulation scanner, a double-sided scanning mirror is used to provide synchronization between projection and detection, as shown in Figure 2.4. The CCD is used to record the displacement of a stripe of laser light projected onto an object. The geometry between the laser and CCD is known and allows triangulation to be used to determine a point measurement. A laser beam is directed by the scanning mirror onto the scanned surface. Then the diffuse laser rays from the scanned surface reflect off the rear

surface of the scanning mirror and are focused onto a CCD. As the scanning mirror rotates, the incident laser beam sweeps out the scanning plane that intersects with the scanned object surface. From the focused laser image point P on the CCD array and the instantaneous orientation of the scanning mirror, the 2D coordinate of the corresponding scanned point on the object surface in the scanning plane can be determined. A full XYZ position can be calculated if the location and orientation of the scanner is known.

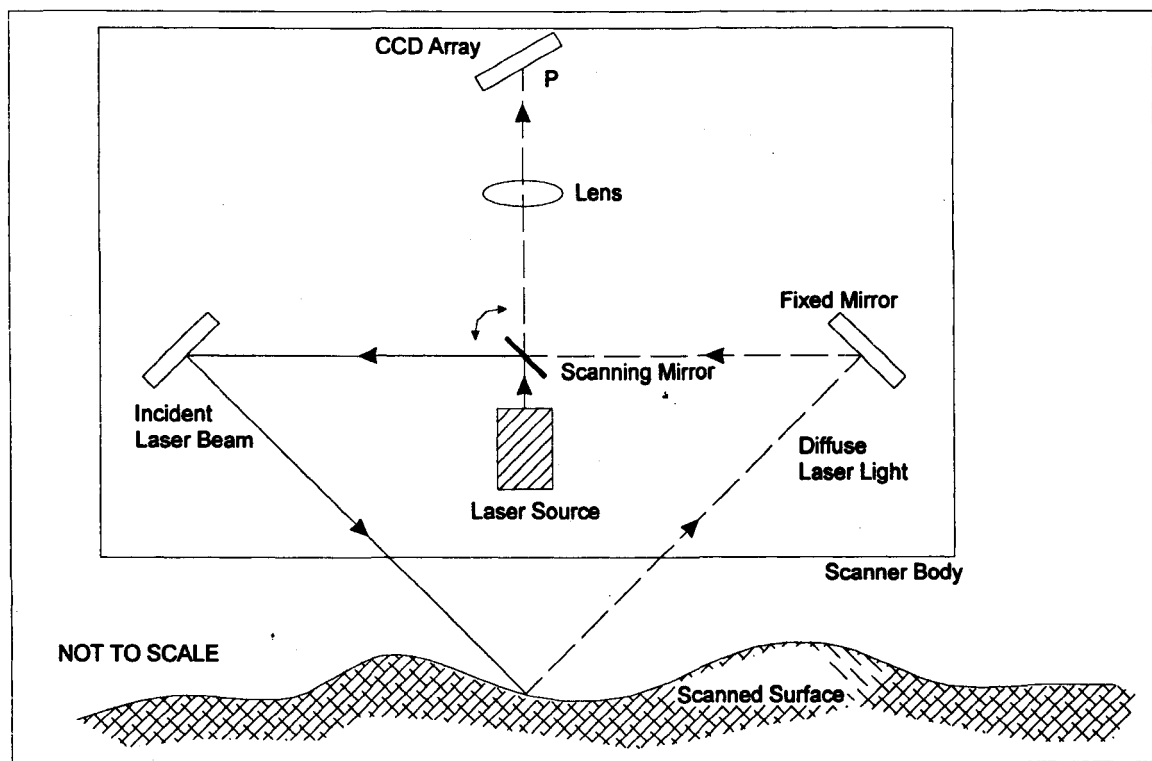


Figure 2.4 Measurement Principle of the Triangulation Laser Scanner

On the other hand, in the time of flight of a laser scanner, the laser, receiver, and time measurement units are all in the same enclosure. A laser pulse is sent to the object and the distance between the transmitter and reflecting surface is computed from the travel time. Electronic tacheometers are used with motor-driven axes as a scanning device. This type of scanner uses small rotating devices for the angular deflection of the laser beam. The Cyrax 2500 uses mirrors to deflect the beam in the both the horizontal and vertical axes giving a 40° x 40° field of view. The system offers a precision of $\pm 6\text{mm}$ for the measurement of a single point.

The resolution of the scan is one of the parameters usually set before scanning. Resolution controls the number of points recorded in a scene and the level of detail visible in a scan. This parameter must be set for a particular range.

The point density is dependent on the distance between a laser platform to the object, field of view, and sampling frequency. The point density should be adjusted based on the specific application. Multiple echoes can be found at the edges of the object. Reflectance (amplitude) registration gives radiometric information and the reflectance can be used in classification algorithms. The advantages and disadvantages of a laser scanner can be summarized in the following:

Advantages:

- Does not need high contrast between the features on the object and background,
- Can be used in poor light conditions – even dark area without any light,
- Faster data acquisition – automated algorithm,
- Easy to build 3D models (export to Computer Aided Design (CAD) format , i.e., Drawing eXchange Format (DXF) format),

- Portable (weight:15 to 20 Kg),
- No need to move the object to be scanned,
- Non-contact, non-destructive scanning method,
- Virtually, no size restrictions on objects to be scanned,
- Can be used on soft materials such as clay without causing damage,
- Accurate output of 3D digitization data,
- Support for mesh reduction and model compression,

Disadvantages:

- Limited to amount of surface which can be viewed at the station,
- Requires sufficient surface texture to generate a return signal,
- accuracy : not appropriate tool for precise measurement (i.e. sub-millimetre level of precision).

Characteristics of the Cyra2500 and Mensi S25 laser scanners are compared in Table 2.1. Single-point accuracy of Cyra2500 is 6mm for ranges between 1.5m to 50m and the horizontal and vertical field of view is 40° in both cases. It is able to acquire thousands of points in a few seconds. The orientation of scanner is calculated using a 3D space resection method and the local coordinate system can be established by employing surveyed control points.

	Cyrax 2500	Mensi S25
Range	1.5-100m	2-25m*
Standard Deviation	6mm	0.6mm
Field of View	H : 40°, V : 40°	H : 46°, V : 320°
Spot Size	< 6mm from 0 to 50m	0.7mm
Scanning Speed	1 column/sec @ 1000 pts/column @ full FOV 2 column/sec @ 200 pts/column @ full FOV	Up to 100 points/sec*
Weight	20.5Kg	14Kg
Dimensions	40.1cm x 33.7cm x 42.9cm	39.4cm x 7.8cm x 15.8cm
NOTE: *Limitations may apply. (by Mensi®)		

Table 2.1 Characteristics of Laser Scanners (Cyrax 2500 and Mensi S25)
(Cyra Technologies, Inc. 2002 and Mensi Corp. 2002)

2.3.2 Observations in the Laser Scanning Process

There are several reasons for possible errors of acquiring points:

- reflections from the background,
- reflections from the foreground such as moving traffic, dust or rain,
- multiple reflections of the beam,
- reflections from unwanted light sources such as sunlight or other light sources.

A registration process is necessary to combine multiple point clouds taken from different observation locations. Tie points might be certain features of objects (e.g. edge or corners) or special targets (e.g. spheres or flat reflective targets). These targets may be surveyed by terrestrial surveying using close range photogrammetry if a global coordinate system is used.

When the laser scanner operates, the surveyed points can be referenced to a scanner's internal coordinate system. In the case of a complex object or when a single scan cannot cover the entire object, a series of scans are necessary and each scan has its own spatial reference system. To reconstruct a 3D model, the process of registration can be performed and multiple scanning data sets can be incorporated into a single local reference system. Without using control targets and conventional surveying (total station) points, the geo-referencing process can be conducted using the homologous points within overlapping scans. From each scan, a minimum of three are selected (e.g. corners or edge) and a simple six-parameter transformation can be estimated. As a result, all the points can be transformed into the local coordinate system.

Small overlapping areas within adjacent scans may lead to systematic errors, and this can be minimized by selecting wider overlapping areas or performing terrestrial surveying of tie points. The reflective targets are normally used for tie points and at least three targets must be found in the overlapping portion of two adjacent scans. Once two adjacent scan sets are acquired, two spherical coordinates (range and elevation) of the points are determined. By iteration, the coordinates of points are determined using all of the selected points.

Three parameters, scan depth, incident angle, and projected angle, are considered to have major contributions to the systematic errors. The incident angle is the angle between the incident laser rays and the projected surface normal to the scanned point on the scanning plane. The projected angle is the normal angle between the surface normal of the scanned points and the scanning plane. Each scanned point corresponds to a unique set of values: scan depth, incident angle, and projected angle according to the scanned surface geometry. The scanning geometry and basic principles of time-of-flight laser scanner are shown in Figure 2.5.

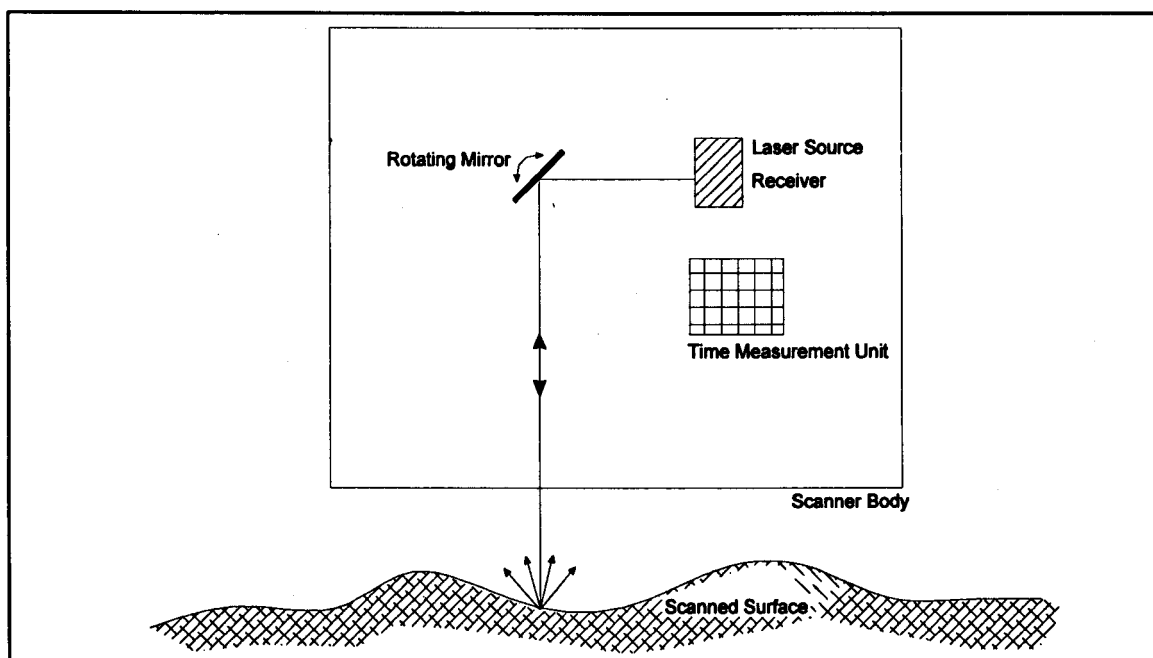


Figure 2.5 Scanning Geometry using the Time of Flight based Laser Scanner

2.3.3 3D Modelling and Data Process using Laser Scanner

The process of creating 3D models from real world can be represented by a series of steps: data collection, data registration, and modeling (geometry, texture, and lighting). Each step depends on the laser scanner and the data collection procedure. The one of the major advantages of laser scanners is that laser scanners can automatically acquire dense 3D set of points. They also produce organized points, which are appropriate for automatic modeling. However, the laser scanners are very expensive and are affected by surface properties such as reflectance and textures. Also, a range sensor is usually designed for a specific range. Therefore, a sensor designed for a long range cannot be used for a short range and vice versa. Many researchers have found that laser scanners are suitable for relatively simple objects and structures such as buildings.

Laser scanners record 3D (x,y,z) data and the intensity of the returned pulse. The Cyrax 2500 is based on the sensing of active energy, intensity data is also collected in areas of shadow, or darkness. The first procedure in scanning data processing is registration. When the scanner moves between scans, the scans need to put into a common coordinate system. This can be completed by the matching of tie points within scans. The use of discrete points requires some method of point identification. The Cyrax system uses sphere and reflective targets, which can be used as tie point, thus the sets of scans can be registered.

The most common registration method in close range scanning is based on the matching of surfaces, although this technique is also used in large object scanning. Using this method, the overlapping scan areas can be matched together. Fitting CAD primitives to

points clouds is a popular approach in industrial applications such as piping industry. Cyra's Cyclone software is capable of completing this process.

2.4 Photogrammetric Targets

2.4.1 Natural Targets

To achieve an acceptable level of accuracy in a photogrammetric process, the geometry and number of targets are important considerations, along with the location of the exposure stations. In many cases, circular retro-reflective targets are used. However, they have certain disadvantages:

- a) The angle of the reflectance: the degree of the retro-reflectivity is only reliable within an angle of 45° to 50° from the perpendicular to the surface, which means the exposure location of the camera is restricted.
- b) The lighting conditions: in the case of indoor situations, an artificial lighting system is likely used, and the reflectance relies on the distance. In some cases, it might not be possible to employ a light source due to obstacles or shading effects.

As such, two main reasons can be introduced why natural targets are preferred in industry applications: one is to overcome access problems at the site and to minimize the effort associated with installing the targets. In many places, such as chemical plants, nuclear power plants, and other piping industries, accessibility is limited. The advantages of using natural targets are that they can: (a) minimize the effort and time required to set artificial targets, and (b) minimize the cost of purchasing the targets. The edges and the corners are distinctive areas to reference multiple photos as shown in Figure 2.6.

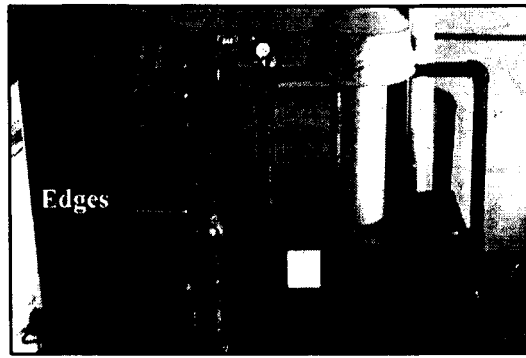


Figure 2.6 Example of Edges in a Simple Piping System

As of September 2002, point registration was introduced in laser scanning (Cyra Technologies, Inc., 2002). A cloud constraint is a constraint that the user creates between two different scanning point cloud sets. To create the cloud registration, three or more matching points picked in the clouds are necessary. The accuracy of this registration is being tested to compare control target registration.

2.4.2 Artificial Targets

The most frequently used photogrammetric target in practice is a circular retro-reflective target with a black background, as shown in Figure 2.7. This is due to the fact that the sharpness of image edges is important when applying a centroid or least squares method in order to achieve a sub-pixel positioning accuracy. Retro-reflective surfaces provide a high degree of reflectance and reflects light directly back to its source.

The size of the targets are in the range of 1/8" to 2", and the application of target size depends upon the size of the objects and distances from camera stations. Diffuse materials are better for photogrammetry since they give more uniform target contrast from different angles relative to the objects.

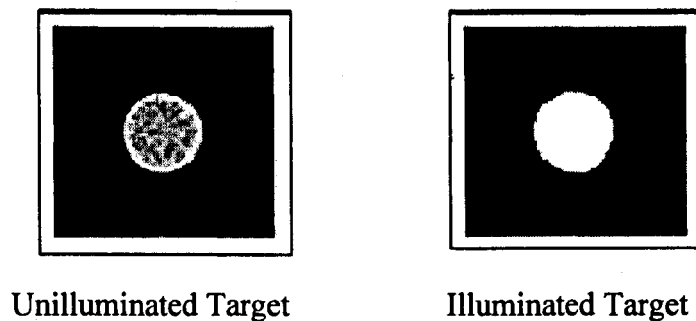


Figure 2.7 Retro Reflective Targets used in Photogrammetric Measurement

In order to precisely locate the pipes in 3D, the centerline of the pipe has to be determined. A plane can be formed from three 3D points and the equation of the centerline of the pipe can be found from the plane, which is perpendicular to the line. Since the radius of the pipe is often known, the formation of 3D modelling is relatively simple. However, finding the exact location of pipes is not a trivial problem. For some situations, such as

pipng systems in nuclear power plants, complex configurations of pipes and parts exist. They are close to each other (less than 0.2m) and combined in multiple layers. Under these circumstances, the design of targets and/or target holders is necessary to overcome this situation. There are several aspects that should be considered such as the following:

- 1) the size and shape of the target holders,
- 2) lighting on targets,
- 3) adequate number of camera positions and targets, and
- 4) 'good' geometry (i.e., network design).

2.4.3 Target Locating Methods

In a close-range photogrammetry, target locating methods represent significant factors in acquiring high precision photogrammetric measurements. The precision of target location is based on the target centroid computation and image coordinate quality can be varied by target size, pixel size, quantisation level, and noise. There are several matching techniques used to locate targets. The most widely used techniques are: 1) target location by least-squares template matching and 2) target location by edge extraction and feature based matching. Based on the study by Trinder et al. (1995), the highest precision that the template matching method can achieve is between 0.02 and 0.04 pixels. In practice, the target size is an important parameter, which significantly influences the quality of point location, since all point location methods use the edges of the target more or less directly.

Edge detection is a powerful tool for extracting edges that are usually on the physical boundaries of objects. A circular target on the flat surface is the most used photogrammetric target and it can be approximated by a rotated ellipse on the image plane. The rotated ellipse equation is expressed by:

$$\left(\frac{\Delta X \cos \theta + \Delta Y \sin \theta}{a} \right)^2 + \left(\frac{\Delta Y \cos \theta - \Delta X \sin \theta}{b} \right)^2 = 1 \quad (2.12)$$

$$\Delta X = x - x_c$$

$$\Delta Y = y - y_c$$

where, x, y : edge coordinates (pixels)

x_c, y_c : center of ellipse (pixels)

a, b : horizontal and vertical ellipse axes (pixels)

θ : rotation (radians)

The parameters of a rotated ellipse are its rotation angle (θ), ellipse axes (a and b), and the center of the ellipse (x_c, y_c) as shown in Figure 2.8. Among these five parameters x_c, y_c are of interest in photogrammetric processes (Cosandier and Chapman, 1992)

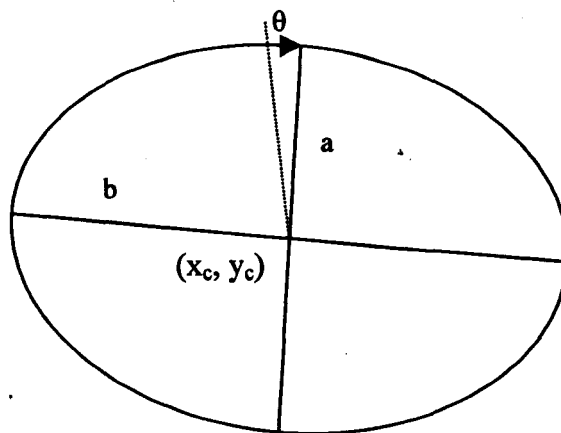


Figure 2.8 Ellipse Parameters

3. Formation of 3D CAD Models

Photogrammetry is a measurement tool and can be used for the as-built reconstruction of piping installations. A Constructive Solid Geometry (CSG) model is one of the commonly used method in photogrammetric measurements. In this chapter, the interactive measurements of CSG models are introduced and edge-based fitting algorithm is discussed.

3.1 Constructive Solid Geometry Model

A CSG model has a tree-like structure in which primitive shapes can be combined by Boolean operations such as union, intersection, and subtraction. These operations form more complex shapes from simple primitives, which contain, for example, boxes, spheres, cylinders, toruses, etc. Most man-made objects can be modeled using CSG and each primitive can be parameterized by its 3D position, orientation, and shape. The reconstruction of complex objects is based on a single primitive, data structure, and the modelling method.

CSG can represent a complex object, which is constructed by transformations and Boolean operations of primitives. Each primitive is an enclosed polyhedral solid, whose surfaces have three elements (vertex, edge, and face). The primitives and their parameters are described in Figure 3.1. The representation of primitives is distinct; however, their topological relations are not. Therefore, a boundary representation (B-Rep) is to be computed and the B-Rep can provide the geometry and topology of points, edges, and surfaces (Ermes, 2000).

Under 3D modelling process, in general, these primitives are used for constructing 3D features based on data points in both photogrammetry and laser scanning process. Currently,

the measurement system is capable of doing semi-automatic measurements of CAD models. An operator can select a CAD model from a database and aligns the model approximately to the images.

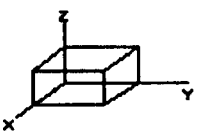
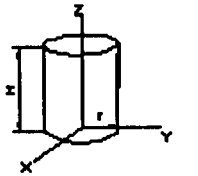
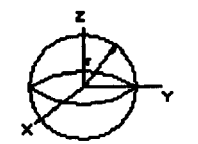
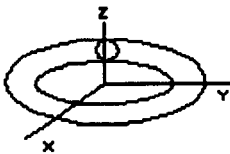
Primitive Name	Location Element	Size Element	Shape
Cube	Original Coordinates (X_o, Y_o, Z_o)	Length (L) Width (W) Height (H)	
Cylinder	Original Coordinates (X_o, Y_o, Z_o)	Radius (r) Height (H)	
Sphere	Original Coordinates (X_o, Y_o, Z_o)	Radius (r)	
Torus	Original Coordinates (X_o, Y_o, Z_o)	Big Radius (R) Small Radius (r)	

Figure 3.1 Primitives and their Parameter Descriptions

Piping installations are generally very complex and images of these installation can show many elements with occlusions, reflections, and shadows. The measurement of a model

involves the following steps: (1) an operator interprets the images and decides the objects, (2) the model is selected from a database with templates, (3) use the manually aligned model as a starting position for an automated fitting procedure.

3.2 Reconstruction Principle of Linear Features

The image vector can be expressed as

$$\mathbf{a} = [(x - x_0)(y - y_0)(-f)]^T \quad (3.1)$$

in an image coordinate system and the object vector

$$\mathbf{A} = [(X - X_c)(Y - Y_c)(Z - Z_c)]^T. \quad (3.2)$$

Since \mathbf{a} and \mathbf{A} are collinear,

$$\mathbf{a} = k\mathbf{A}. \quad (3.3)$$

These relationships can be written in a matrix form:

$$\begin{bmatrix} x - x_0 \\ y - y_0 \\ -f \end{bmatrix} = k\mathbf{M} \begin{bmatrix} X - X_c \\ Y - Y_c \\ Z - Z_c \end{bmatrix} \quad (3.4)$$

Where, \mathbf{M} is the 3D orientation matrix defined to rotate the object system to become parallel to the image system, and k is a scale factor. By dividing the first and second rows by the third row, the fundamental collinearity equations in photogrammetry can be written:

$$x - x_0 + f \left[\frac{m_{11}(X - X_c) + m_{12}(Y - Y_c) + m_{13}(Z - Z_c)}{m_{31}(X - X_c) + m_{32}(Y - Y_c) + m_{33}(Z - Z_c)} \right] = 0 \quad (3.5a)$$

$$y - y_0 + f \left[\frac{m_{21}(X - X_c) + m_{22}(Y - Y_c) + m_{23}(Z - Z_c)}{m_{31}(X - X_c) + m_{32}(Y - Y_c) + m_{33}(Z - Z_c)} \right] = 0 \quad (3.5b)$$

where x, y : image coordinates of point

x_0, y_0 : the image coordinates of the principal point

f : the focal length of the camera

X_c, Y_c, Z_c : the perspective center of the camera

X, Y, Z : the location in object space

m_{ij} : components of the rotation matrix ($i = 1, 2, 3$ and $j = 1, 2, 3$).

Three coordinate systems are used for constructing object points: the camera coordinate system (X_c, Y_c, Z_c), the object coordinate system (X, Y, Z), and the primitive coordinate system (X_p, Y_p, Z_p). Assume point P is on the linear feature M and the coordinates of the point are X_p, Y_p , and Z_p , which can be described as:

$$\begin{aligned} X_p &= X(s) \\ Y_p &= Y(s) \\ Z_p &= Z(s) \end{aligned} \tag{3.6}$$

where, s denotes primitive parameters.

The mathematical model can be formulated by substituting Equation (3.6) into the collinearity Equation (3.5), as follows:

$$x_p - x_0 + f \left[\frac{m_{11}(X_p - X_c) + m_{12}(Y_p - Y_c) + m_{13}(Z_p - Z_c)}{m_{31}(X_p - X_c) + m_{32}(Y_p - Y_c) + m_{33}(Z_p - Z_c)} \right] = 0 \tag{3.7a}$$

$$y_p - y_0 + f \left[\frac{m_{21}(X_p - X_c) + m_{22}(Y_p - Y_c) + m_{23}(Z_p - Z_c)}{m_{31}(X_p - X_c) + m_{32}(Y_p - Y_c) + m_{33}(Z_p - Z_c)} \right] = 0 \tag{3.7b}$$

3.3 Edge Model based Fitting Algorithms

The fitting procedure consists of a pixel based fitting stage and an edge-model based fitting stage. Lowe (1991) presented a general technique for solving for viewpoint and model parameters using Newton's method for nonlinear least-squares minimization. He introduced an observation equation for each pixel under the following conditions: (1) the gray value gradient should be above some threshold and (2) the pixel should be within some range of a projected edge.

The fitting algorithm can be realized by the equation for each edge pixel j .

$$E \{ \Delta u_j \} = \sum (du_j/dp_i) \Delta p_i \quad I = 1 \text{ to } K \quad (3.8)$$

Where, Δu_j : the observed perpendicular distance of edge pixel j to the nearest edge of the wire frame,

p_i : the object parameters,

du_j : derivatives of u_j ,

dp_i : derivatives of p_i ,

Δp_i : the changes to be estimated, and

K : the number of parameters.

Since the position of a pixel in the image is not stochastic, a covariance matrix cannot be specified for the observed distances. A noise-free Gaussian smoothed step edge can be introduced for the gray value transition at the object edge. The distance Δu_j from Equation (3.8) can be related to the gray value gradient $(dg/du)_j$ perpendicular to the edge. Therefore, the step edge model can be expressed as:

$$\Delta g_j = [dg/du]_j \Delta u_j \quad (3.9)$$

From Equations (3.6) and (3.7), the following equation can be obtained.

$$E \{ \Delta g_j \} = [dg/du]_j \Sigma (du_j / dp_i) \Delta p_i \quad i = 1 \text{ to } K \quad (3.10)$$

From the above equation, the gray value difference is used as an observation to estimate the changes in the pose and shape parameters of the CSG-model. The smoothed step edge function can be described by the following parameters: the minimum and maximum gray value and the sigma of the Gaussian smoothing.

4. 3D Measurement and Modelling of Piping System

To examine and compare 3D measurements of piping system in digital photogrammetry and laser scanning, the testfield was set up at the private facility. Under same conditions, the process of each measurement are examined and the final results of piping measurements are compared in terms of its accuracy.

4.1 Scope of Project and Testfield Setup

The test field was set within a room of dimensions of 7m (L) x 7m (W) x 9m (H). The approximate model space area was 2m x 3m x 2m. To simulate an industrial piping system in a limited space, three sets of PVC pipes were used. They were connected by elbows and flanges as shown in Figure 4.1. For photogrammetric measurements, retro-reflective targets

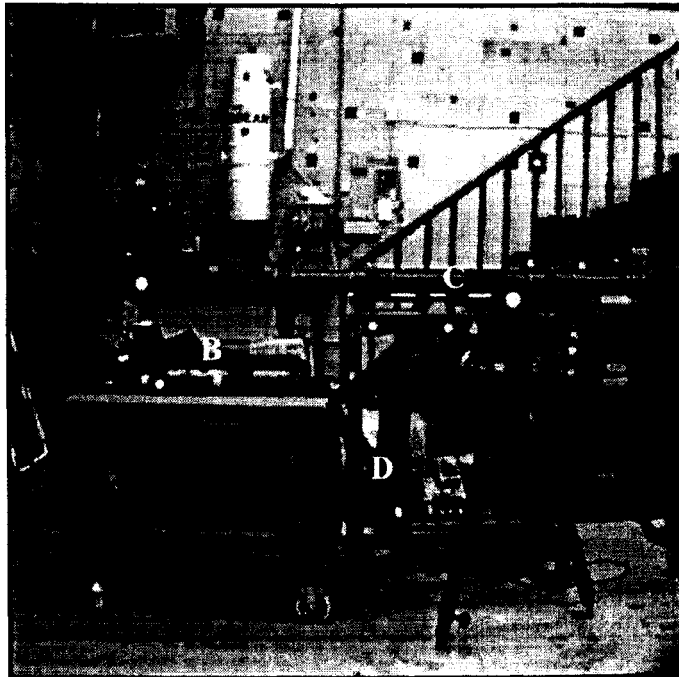


Figure 4.1 Experimental Testfield Setup

were attached along the pipes and an auto bar, two scale bars, and eighteen coded targets were used for photogrammetric measurements.

To combine scanning data from three different stations, three control targets were set on the tripod and six tie points targets were attached around the model space. Pipe B has a diameter of 2" as defined by a manufacturer's designation and connected to Pipe D (diameter = 4"). Pipe C is a diameter 3" pipe with elbows at the both end. The descriptions of pipes are shown in Table 4.1.

Table 4.1 Diameter Measurements of Pipes Unit: inches

Pipe	Inner Diameter (Defined by Manufacturer)	Thickness of Pipes (Measured by Digital Caliber)	Outside Diameter
Pipe B	2"	0.18"	2.36"
Pipe C	3"	0.25"	3.50"
Pipe D	4"	0.25"	4.50"

4.2 Hardware and Software Configurations

4.2.1 Digital Photogrammetry Systems

The camera used for the photogrammetric measurement was a Nikon D1x digital camera and its CCD dimensions are 4028 horizontal pixels and 1324 vertical pixels. Pixel sizes are 0.006mm(horizontal) and 0.012mm (vertical). The auto focus function was locked and focus was set at infinity.

The camera was precisely calibrated at Geodetic Services, Incorporated (GSI, Florida, USA) in 2002 and the camera calibration parameters and their data are in Table 4.2.

Table 4.2 Calibration Parameters of Digital Camera (Nikon D1x)

Parameters	Descriptions	Value	Std. Dev.
C	Focal Length (mm)	18.1691	0.0006
Xp	Principal Point X (pixels)	-0.2358	0.0009
Yp	Principal Point Y (pixels)	-0.2605	0.0008
AP ₁	Affine Transformation	-0.0019	0.0001
AP ₂		-0.0014	0.0001
K ₁	Coefficient of Radial Lens Distortion	0.5853	0.0011
K ₂		-0.1413	0.0032
K ₃		-0.0066	0.0026
K _{Total}		0.4375	0.0006
P ₁	Coefficient of Decentering Lens Distortion	0.0153	0.0004
P ₂		-0.0150	0.0004

Lighting:

Photogrammetric retro-reflective targets reflect light directly back towards their source within 1° . Therefore, the location of light source is very important in order to acquire targets on images. To accomplish this the synchronized Sunpak™ System was used. The ring light is attached around the tip of the lens and is designed to minimize a reflect angle from the surface of retro-reflective targets.

AutoBar:

The AutoBar is detected automatically by the V-STARS software system (GSI) and sets an initial coordinate system and scale. The automatic exterior orientation process can be carried out by closed form space resection. The AutoBar was attached on the object and a highly visible location is necessary. It should appear in all of the images for proper processing. The orientation of X, Y, Z coordinate system is shown as a default mode in Figure 4.2, and it can be altered by a simple operation.

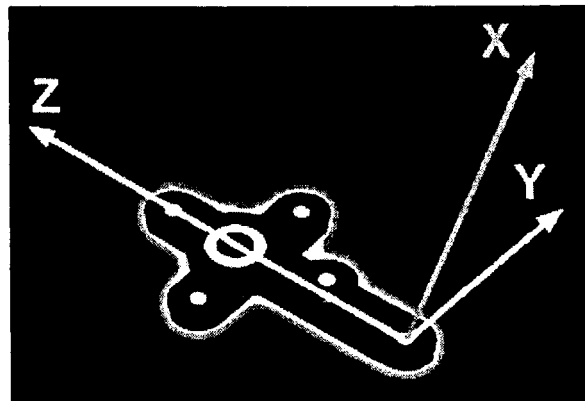


Figure 4.2 AutoBar with a default coordinate system

Scale Bars:

Two invar scale bars were used and calibrated by Brunson Instrument (MO, USA).

At temperature: 68.2 F°, Humidity : 32%

Scale bar 1 (10" rod) : 10.0001"

Scale bar 2 (20" rod) : 20.0001"

Coded Targets:

Coded photogrammetric targets are automatically detected, identified, and measured through straightforward image processing techniques. As shown in Figure 4.3, for these measurements 18 coded targets were used, which can be automatically detected by software (V-STARs) and help to determine the location and orientation of the camera stations at the time of exposure.

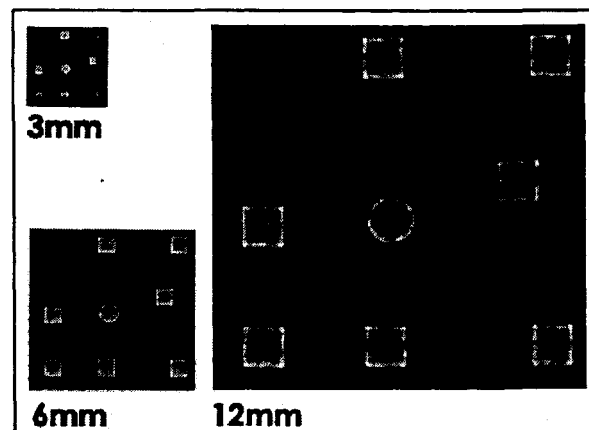


Figure 4.3 Coded Photogrammetric Targets

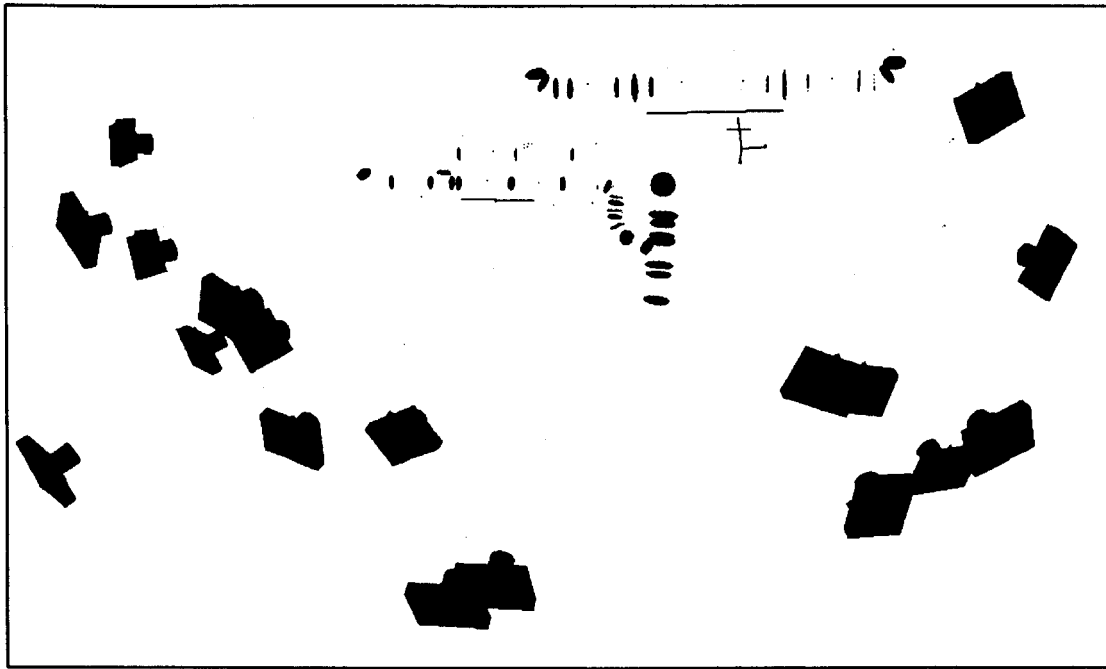


Figure 4.4 Location of Camera Stations and Circle Fits on the Pipes

Photogrammetric Retro Reflective Targets:

A strip of retro reflective targets, 0.25" in diameter and 0.50" in spacing, were used for measuring the pipe surfaces. Based on the circle fit, the center point of the pipe can be determined, and by joining these points, the centre line of the pipes can be established.

4.2.2 Laser Scanning System

Data acquisition by a laser scanner is quite a powerful and fast process, since it creates millions of points to form point clouds. A laser scanner, Cyrax 2500, manufactured by Cyra Technologies was used and point clouds were generated and processed using a commercial software package (Cyclone).

Targets for Tie Points:

Three control points and six tie points were used and a non-reflective circle (white) is placed on the reflective rectangular surface (blue). The points were selected based on a pre-scanning process and these tie points were used for combining data from different scanning stations. These targets are appeared in blue as shown in scanning point clouds data.

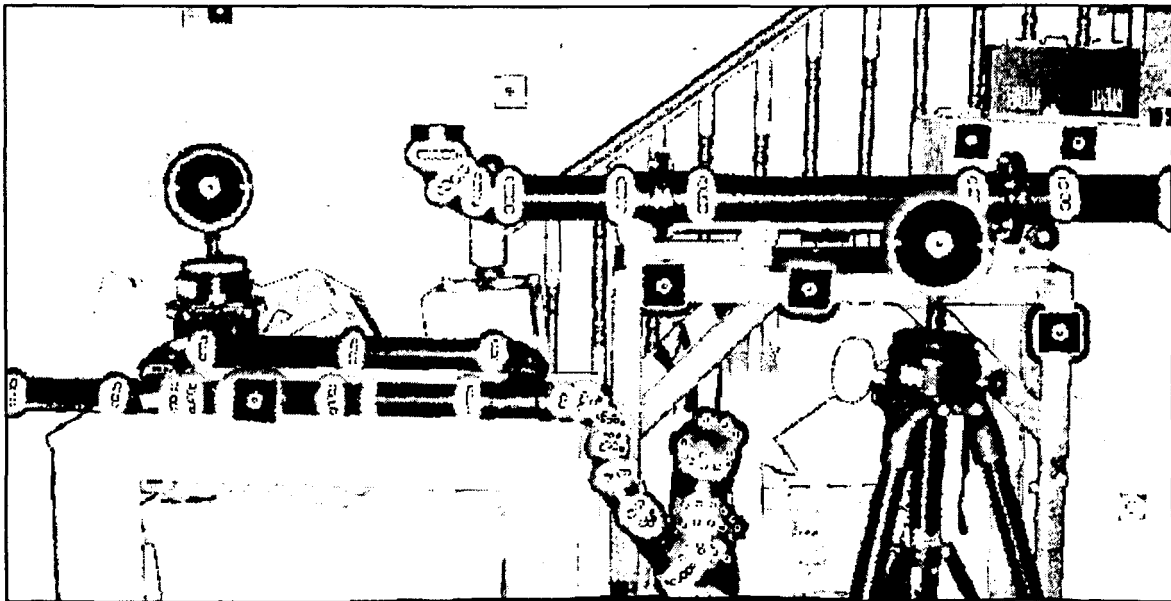


Figure 4.5 Laser Scanning Point Clouds Mosaic from Three Stations

4.3 3D Measurements and Modelling of Piping Objects

4.3.1 3D Measurements in Photogrammetry Process

In order to represent a 'good' geometry, 18 different exposure stations were selected by changing camera positions. It is recommended to take more images in case of missing information on digital images such as obscured targets. First, based on 18 digital photos, a bundle adjustment was processed. The bundle adjustment is the program that processes the photographic measurements to generate 3D coordinates of the measured points. During the adjustment process, triangulation of points, resection of pictures, and camera self-calibration processes are completed.

Points around pipes are considered to be on the same circle and the locations of center points are calculated using circle fittings. The constructed circles are shown in ellipse and two scale bars appear as horizontal lines in Figure 4.6.

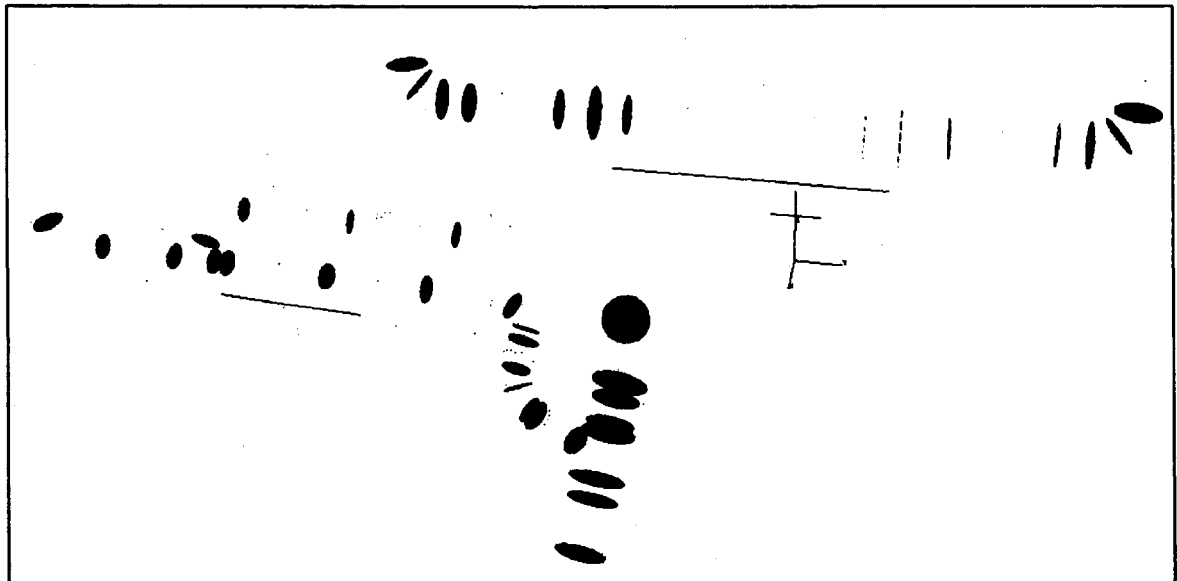


Figure 4.6 Circle Fittings on the Pipes

Each center point was calculated from photogrammetric target points and its x,y,z coordinates, radius, and RMS errors are shown in Table 4.3. The coordinate system was generated from AutoBar, which set an initial coordinate system at 0 (X,Y,Z) during a photogrammetric process. Based on circle fitting the center points of pipes were determined and the center lines of pipes were established by joining these points. The radius of each circle and its RMS errors are shown in Table 4.3. According to observations an average RMS of radius measurement is 0.0149 inches. Some of the bigger radii on the same pipes indicates the area of elbows or pipe connectors. Therefore, they are excluded from the measurement of pipes for the purpose of this project. However, it is necessary to have all shapes and dimensions in order to complete the 3D modelling process.

Table 4.3 Coordinates of center points and Radius of Pipes from Circle Fits

Unit: inches					
Points ID	X	Y	Z	Radius	RMS
b1	5.3135	-70.3947	-0.0178	1.3802	0.0063
b2	4.2322	-66.1766	-3.1803	1.1755	0.0099
b3	4.3786	-58.3173	-3.2529	1.1697	0.0108
b4	4.4349	-54.0910	-3.2784	1.2159	0.0108
b5	4.4994	-52.6979	-3.2852	1.1833	0.0104
b6	4.7403	-42.3180	-3.3281	1.1994	0.0197
b7	4.9476	-32.4116	-3.3796	1.1999	0.0041
b8	5.5866	-24.0266	-3.6636	1.2172	0.0062
b9	2.5405	-55.8965	-2.5682	1.3049	0.0259
b10	-0.9558	-53.4350	-0.9214	1.1964	0.0121
b11	-0.6526	-42.0853	-0.9369	1.1771	0.0038
b12	-0.3860	-31.2158	-1.0199	1.1782	0.0146
c2	-5.2395	-34.8039	12.0094	1.6850	0.0185
c3	-5.3020	-32.7638	10.6543	1.8532	0.0147
c4	-5.2145	-30.1306	10.5103	1.7792	0.0016
c5	-5.1855	-21.5882	10.4573	1.7771	0.0106
c6	-4.6735	-18.1790	10.6698	2.3564	0.0000
c7	-5.1223	-15.3496	10.4065	1.7445	0.0018
c8	-5.1237	5.0163	10.2428	1.7605	0.0064
c9	-4.8181	7.9231	10.0830	2.5801	0.0224
c12	-5.2155	22.7657	10.3443	1.9165	0.0083
c13	-5.0597	24.7756	11.4929	1.6906	0.0143
c14	-5.3294	25.9488	13.5454	1.8000	0.0070
d2	8.4881	-22.2037	-4.9484	1.3485	0.0331
d3	9.7797	-22.2640	-5.4371	1.3232	0.0480
d4	10.8199	-22.2523	-6.0839	1.2298	0.0408
d5	11.8307	-21.8971	-7.2193	1.1967	0.0284
d6	12.2765	-20.9209	-9.2511	1.2319	0.0031
d7	12.1281	-20.4452	-9.9579	1.3399	0.0213
d8	11.9838	-20.1826	-10.2923	1.1388	0.0052
d9	10.4713	-17.7712	-14.1196	1.3785	0.0342
d12	11.2859	-15.8875	-17.9183	2.5234	0.0060
d13	7.1576	-15.8276	-15.9630	2.5306	0.0197
d14	6.3053	-15.8157	-15.5912	2.2800	0.0091
d15	4.1373	-15.7707	-14.5282	2.2580	0.0087
d16	2.5379	-15.7400	-13.9485	2.6463	0.0428
d17	0.7915	-15.1822	-7.9059	2.2408	0.0121
d18	1.2244	-15.0538	-7.0010	2.1297	0.0125
Average:					0.0149

4.3.2 3D Measurements in Laser Scanning Process

Point clouds data from three different scanning stations were combined by a registration process. Control and tie points were assigned during pre-scanning (point density of 25mm). The purpose of pre-scanning is to identify control/tie points within a short period of time (i.e., less than a minute). Each scan is called a 'ScanWorld' and three scanning data sets were acquired from different stations, which appear as Scanworlds 3, 4, and 5 in Figure 4.7. The constraints list is shown in Figure 4.7 and the errors are shown on the last column. Each tie point is assigned with the same weight and RMS errors are less than 3 mm, which is in the acceptable range (under the manufacturer's specifications).

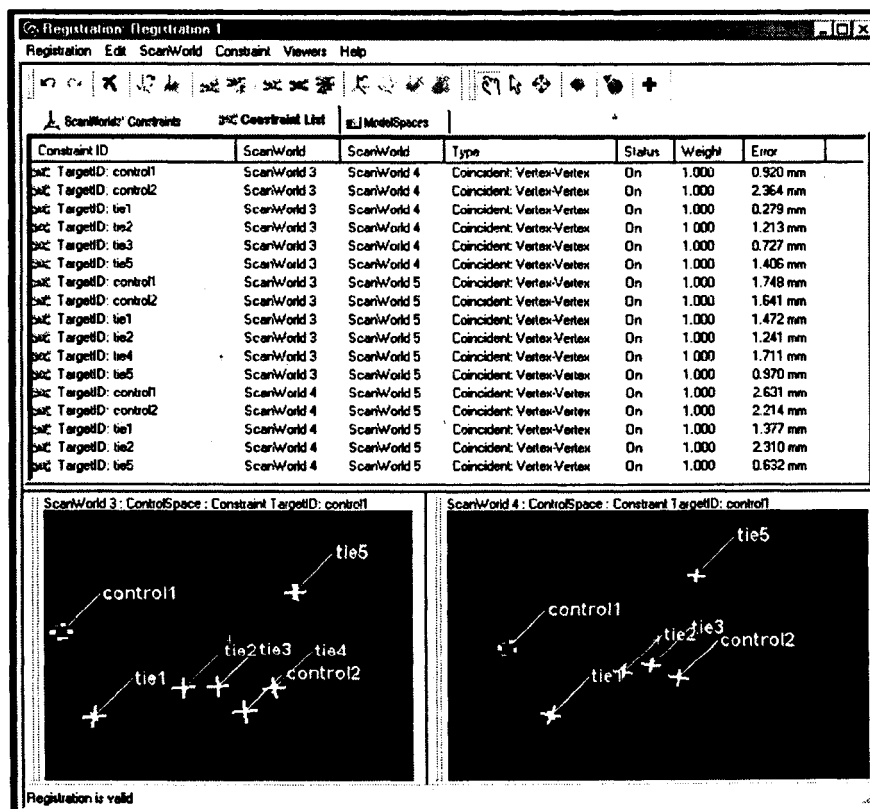


Figure 4.7 Registration of Scanning Data using Tie Points

Once registration is accepted, the bundle adjustment is applied to all of the valid points. After point clouds data were combined from three different scanning stations, the final point clouds can be selected as shown in Figures 4.8 and 4.9. Each pipe was separated to measure its diameter, followed by creating objects. Using the constrained fit to cloud option, the cylinder was created based on point clouds. After that, cross-sections of the cylinders were arbitrarily selected and the coordinates of two end points and diameter of the selected sections are measured as shown in Table 4.4. From the data sets, the diameters of the pipes were determined by comparing average values.

Table 4.4 Piping Measurements Parameters from Laser Scanning Data

PIPES	Section		End Points			Diameter (inches)
			X	Y	Z	
B	1	1	-51.310	-12.538	-198.450	2.068
		2	-46.869	-12.799	-194.929	
		Axis	0.783	-0.046	0.621	
	2	1	-38.404	-10.086	-194.565	2.012
		2	-30.773	-10.491	-188.638	
		Axis	0.789	-0.042	0.613	
	3	1	-29.163	-10.595	-187.589	2.248
		2	-22.519	-10.996	-182.169	
		Axis	0.774	-0.047	0.631	
	4	1	-32.886	-13.552	-183.969	2.221
		2	-26.502	-13.885	-178.923	
		Axis	0.784	-0.041	0.620	
	5	1	-24.611	-13.981	-177.234	2.129
		2	-21.172	-14.177	-174.182	
		Axis	0.747	-0.043	0.663	
C	1	1	-17.326	0.265	-183.902	3.408
		2	-12.317	-0.062	-179.886	
		Axis	0.779	-0.051	0.625	
	2	1	-5.725	-0.395	-174.604	3.429
		2	8.328	-1.272	-163.509	
		Axis	0.784	-0.049	0.619	
	3	1	15.733	-1.704	-157.88	3.416
		2	20.634	-1.934	-154.178	
		Axis	0.797	-0.037	0.602	
D	1	1	-17.533	-31.439	-163.273	4.497
		2	-18.760	-32.492	-161.565	
		Axis	-0.522	-0.448	0.726	
	2	1	-9.411	-22.629	-172.376	4.436
		2	-9.994	-20.571	-172.391	
		Axis	0.199	0.980	-0.007	

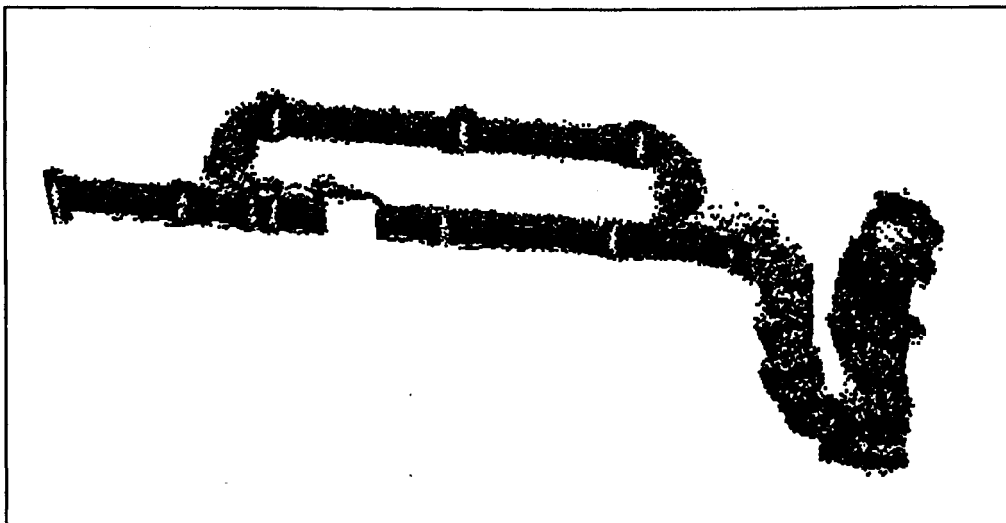


Figure 4.8: Point clouds of Pipe B (2" diameter) and D (4" diameter)

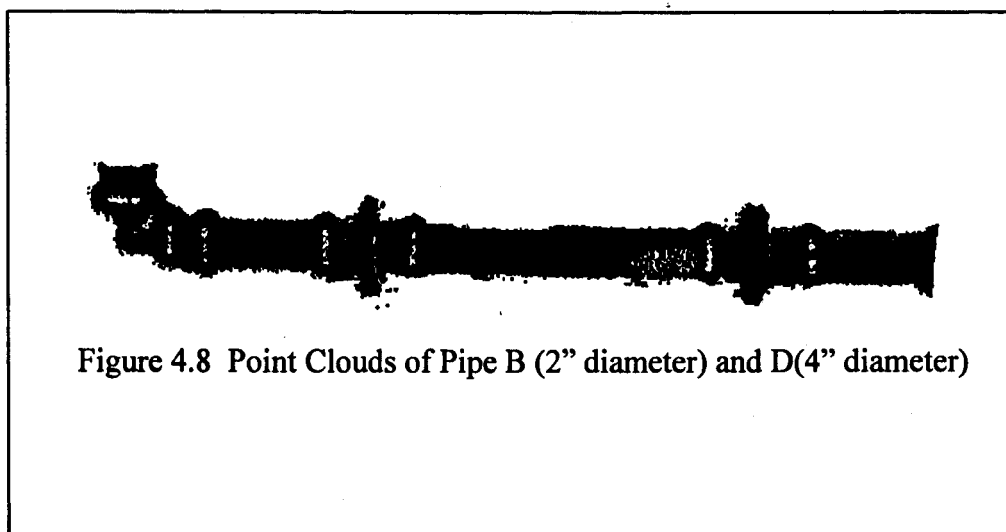


Figure 4.8 Point Clouds of Pipe B (2" diameter) and D(4" diameter)

Figure 4.9 Point clouds of Pipe C (3" diameter)

4.3.3 3D Model and Measurement of Piping System

The final step of both photogrammetric and scanning processes can be exported into other CAD and commercial modelling software. To acquire the diameter of pipes, circle fits were performed based on bundle adjustments of data in the photogrammetric process. On the other hand, 3D reconstruction of pipes was necessary based on cylinder fitting algorithms using point cloud data in laser scanning process.

The diameters of the pipes were measured by a digital caliper with a precision of 0.01 inches. Measurements from the photogrammetry and laser scanning processes are shown in Table 4.5. The differences from the measurements by a caliper range from 0.01 to 0.03 inches using the photogrammetric process and 0.06 to 0.2 inches using the laser scanning process.

Table 4.5 Pipes Measurement Results by Photogrammetry and Laser Scanning
(Unit: Inches)

Pipe	Diameter (outside)	Digital Photogrammetry	Differences	Laser Scanning	Differences
Pipe B	2.36	2.345	0.015	2.136	0.224
Pipe C	3.50	3.529	0.029	3.418	0.082
Pipe D	4.50	4.510	0.010	4.443	0.057

According to the results, it can be stated that the photogrammetric measurements are a more accurate application than laser scanner using this experiment setup. The size of objects, the distance to objects, geometry of measurements, and types of materials are all

ignored in this experiment. However, they should be considered when the project is applied into real situations.

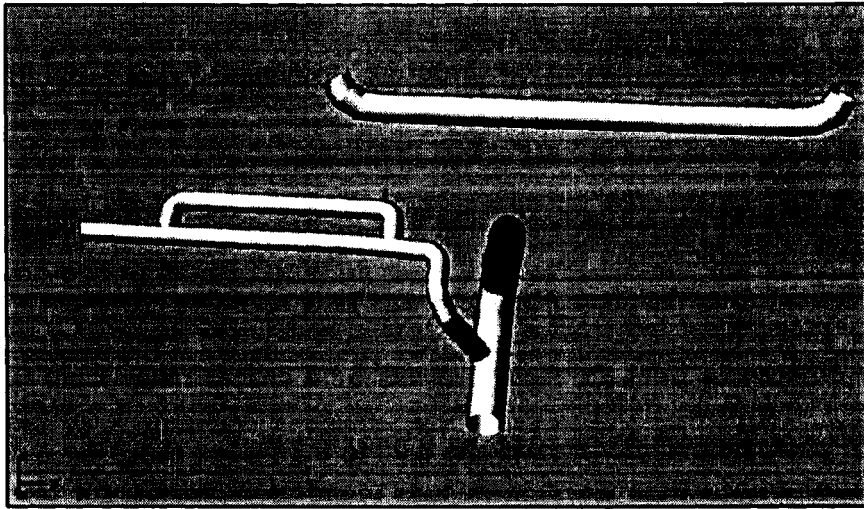


Figure 4.10 Final 3D Model of Piping Objects from Digital Photogrammetry

In Figure 4.10, a completed 3D model of a piping system can provide information of the pipes' locations and geometry. Reconstruction of a final 3D model can be used in design and reverse engineering applications. This as-built digital information is growing in demand for the piping industry, such as chemical process plants and nuclear power plants. The major issues in these industries are deformations, cracks, or fractures, which can occur during the transport of liquids and gases. Application of 3D measurements by photogrammetry or laser scanning can reduce the time and effort required for the design and planning processes.

5. Effect of Reflecting Surface Material Properties on Laser Scanning

Process

5.1 Purpose of the Experiment

The purpose of this experiment is to examine the effects of reflecting surface materials on laser scanning measurements. Reflectance of material is an issue for scanning, and data capture is impossible without sufficient reflection of the laser beam, which is sensed by a photo-detector in a scanner head. One of the major factors in acquisition of field data is the reflectance of materials. Therefore, it is worthwhile to examine reflectance properties in order to acquire appropriate laser scanning data.

The scanner (Cyrax 2500) uses a pulsed time of flight (TOF) laser with wavelength of 532nm and the energy of the returned laser signal mainly depends on physical and geometric factors. Physical factors can be included in the material's magnetic permeability and electric permittivity. Geometric factors include the angle of incidence and roughness of the surface. In this experiment, geometric factors were examined by coverage angle observation and alteration of physical factors was studied by application of different media on the surfaces.

For this project, the study of various materials are limited to specific materials, which are being used in industrial piping systems such as brass, cast iron, aluminum, stainless steel, and PVC. However, the extended studies of different materials can be conducted for other applications such as bricks, concrete, and wooden objects, which are major components of buildings and urban structures.

Observation of coverage angles and residual analysis are carried for different materials based on their point-cloud data. Dulling spray and masking tape are applied on

surfaces as a medium and the before-and-after applications were studied to determine if there were any changes in quantity and quality of point-clouds data. The results of the study can improve an overall accuracy of a measurement process in the application of industrial piping systems.

5.2 Experiment Set Up

The test field was set up in an enclosed area and the model space area was approximately 2m x 2m x 2m. The test field was under normal fluorescent lighting without a natural light source. The lighting condition was uniform for the entire test and the temperature and humidity were constant in the room. There was no turbulence in the air, such as wind or dust, during the measurement process.

Different types of circular-cylindrical materials were mounted on the table: aluminum, brass, cast iron, galvanized iron, stainless steel, glass, and PVC. The diameters of objects were measured by a digital caliper with a precision of 0.01mm. The model space and testing objects are shown in Figure 5.1.



Pipes	Surface Materials
A	Brass
B	PVC
C	Stainless Steel
D	Galvanized Iron
E	Steel
F	Ceramic
G	Aluminum

Figure 5.1 Test Field Setup for Reflectance Experiment

To quantify and analyze the effect of reflectance on different surface materials, the scanner stations were set up approximately 2.9m to 3m from the model space. The distance from the laser scanner to the scanning objects was between 2.5m and 3.3m. The maximum coverage angle between two tangent points on a cylinder can be between 176° and 178° (theoretically) on a diameter of 30mm to 100mm, for a distance of 2.9m. The scanning resolution was approximately 1.7mrad (i.e., 5mm spacing at a range of 3m) and the number of points was between 30,000 and 220,000.

The first set of scanning data was acquired from Stations 1, 2, and 3 and the second set of scanning (Stations 4, 5, and 6), which is shown in Figure 5.2, was conducted by applying dulling spray on the surfaces.

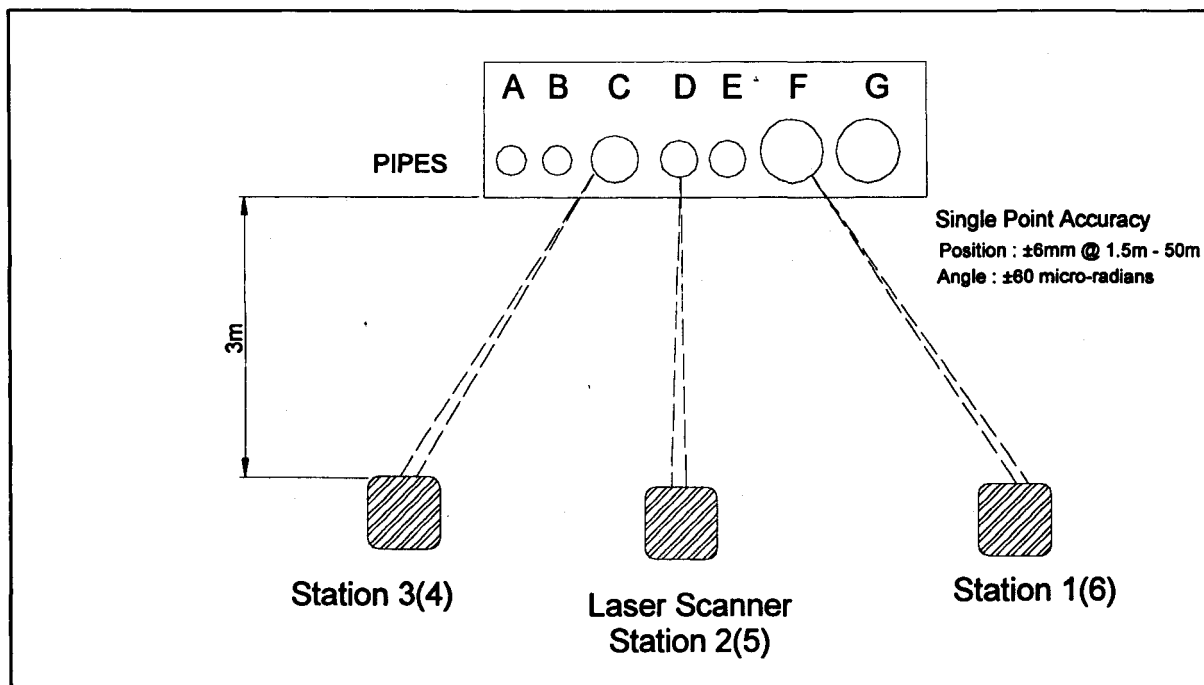


Figure 5.2 Experiment Setup and Laser Scanner Stations

Table 5.1 Description of Scanning Stations and Data Acquisition

Scanner Stations	Scan	Scene Range (mm)	Sample Space(mm)		No. of Points		Sampling Time
			Hor.	Vert.	Hor.	Vert.	
1	1	2884.11	5.015	5.021	224	147	44 sec
	2		2.001	2.002	564	369	2 min. 20sec.
2	1	2726.57	5.020	5.003	204	147	40 sec
	2		2.003	2.002	512	367	2 min. 30sec.
3	1	3287.49	5.009	5.023	219	154	40 sec
	2		2.002	2.004	548	386	2 min. 50sec
4	1	3249.63	5.012	5.048	221	149	38 sec
	2		2.003	2.001	554	376	2 min. 47sec.
5	1	2561.68	5.011	5.027	212	148	38 sec
	2		2.001	2.000	531	372	2 min. 44sec.
6	1	2910.12	5.020	5.021	225	155	41 sec
	2		2.002	2.001	564	389	2 min. 53sec

The size of a sampling space should be decided prior to acquiring scanning data as well as considering the size of the project and the achievable accuracy level. Laser scanning with a small spacing in a large model area can be time consuming. This experiment was conducted in a small area with stable conditions (i.e., without vibration, no high temperature). Therefore, a small sampling space was used (i.e., 5mm and 2mm).

Two sets of scans were captured at each scanner station; the first scan data was captured at an approximate sample spacing of 5.0 mm x 5.0mm and the second was 2.0mm x 2.0mm. The first scan was a sparse and fast procedure to examine if point clouds data were reliable. It also took only less than a minute as shown in Table 5.1. For this experiment, the second data set, a sample spacing of 2.0mm x 2.0mm, was used and it was dense and data acquisition time was less than three minutes for each scan.

5.3 Surface Roughness in 3D Laser Scanning

Surface roughness is the quantified surface geometry since there is no perfectly smooth surface. Surface topography is a very important factor to specify the function of a surface. A significant proportion of component failure starts at the surface due to either an isolated manufacturing discontinuity or gradual deterioration of the surface quality. The most important parameter describing surface integrity is surface roughness.

Surface texture can be difficult to quantitatively analyze. Recent developments in production techniques, and metrology equipment have made it possible to specify and measure surface quality. Surface quality is important when dealing with:

- lubrication – small indentations can hold lubricant,
- corrosion – smoother surfaces are easier to clean,
- resistant to wear – smoother surfaces wear less,
- noise reduction – smooth surfaces make less noise when rubbing.

In reality, surfaces are rarely perfectly flat, or smooth. Surface geometry can be quantified in several ways as shown in Figure 5.3.

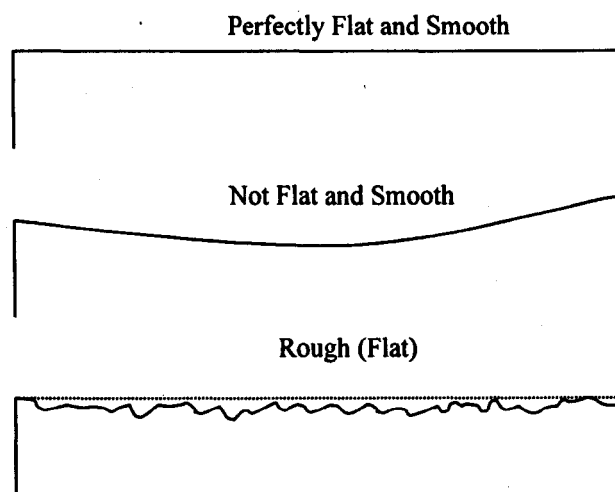


Figure 5.3 Different types of Surface Geometry

Surface roughness can be measured in different ways, which can be classified into three categories:

- statistical descriptors that gives average behavior of the surface height. For instance, average roughness R_a ; the root mean square roughness R_q ; the skewness S_k and the kurtosis K .
- Extreme value descriptors that depend on isolated events. For example, the maximum peak height R_p , the maximum valley height R_v , and the maximum peak to valley height R_{max} .
- Texture descriptors that describe variations of the surface based on multiple events such as the correlation length.

From those above categories, the measurement of R_a is one of the most effective surface roughness measures commonly adopted in general engineering practice. The R_a is defined as a roughness average that is the arithmetic average of the absolute values of the measure profile height deviations taken within the sampling length and measured from the graphical centerline (ANSI B 46.1, 1985). The R_a can be measured by taking the average area per unit length that is off the centerline (mean). This method is called the Centre Line Average (CLA), or Arithmetic Average (R_a) as shown in Figure 5.4, which is calculated by area, and the units are micro-inches or micro-meters.

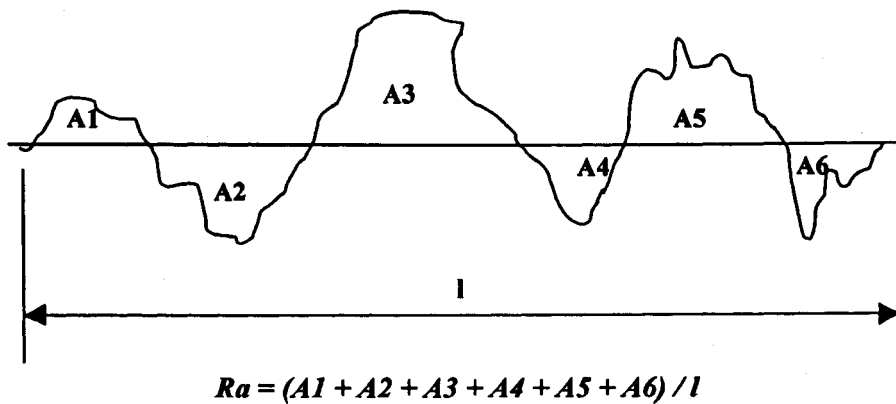


Figure 5.4 Surface Roughness (R_a : Arithmetic Average) by area

There are a number of useful techniques for measuring surface roughness,

- Observation and touch – the human finger is very perceptive to surface roughness
- Stylus based equipment – very common
- Interferometry – uses light wave interference patterns.

All of the materials used in this experiment except ceramic were processed by mold casting or polishing. Based on data [defined in ANSI B46.1-1962], the range of roughness height is between 1 to 4 μm with a casting process.

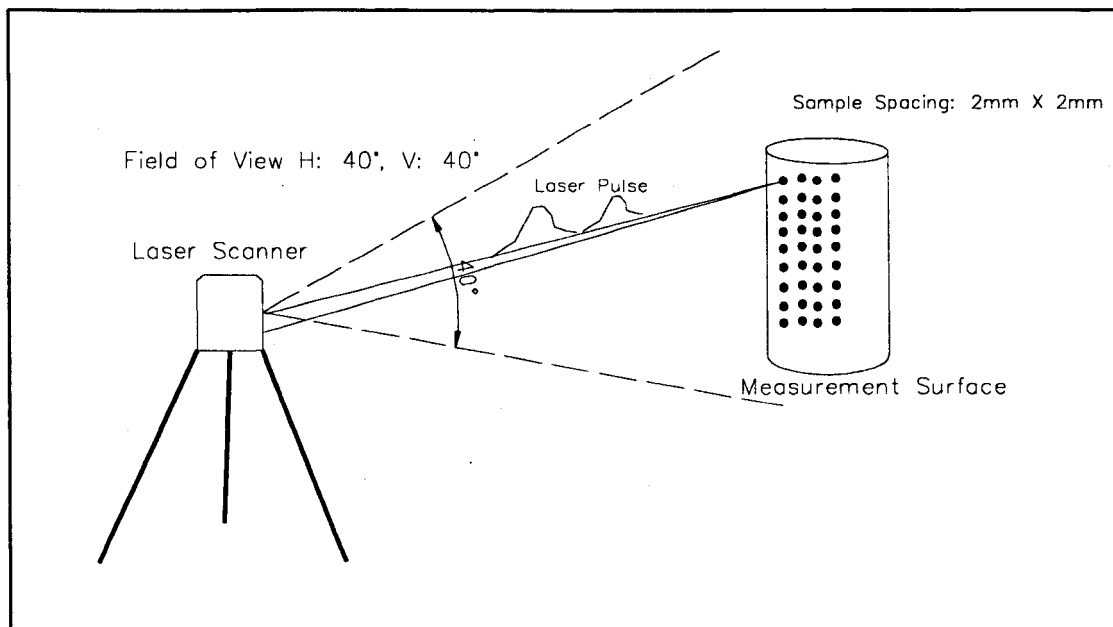


Figure 5.5 Diagram of Laser Scanner Operation

The laser scanner used in the experiment uses a Class 2 green laser and the central wavelength is 532nm. The operation of laser scanner is shown in Figure 5.5. The wavelength is the distance between points of corresponding phase of two consecutive cycles of a wave. Beam diameter is smaller where the wavelength is shorter. Therefore, the angular spatial resolution is higher.

Beam divergence usually refers to a beam of circular cross section and a beam might have an elliptical cross section. Beam diameter is used to characterize electromagnetic beams in the optical regime and it intersects the beam axis and lies in any specified plane normal to the beam axis.

According to the manufacturer's specification, beam divergence is less than 6mm at 50m in object distance. Angular resolution is 0.25mm at 50m in object distance. The spatial resolution is equal to the angular resolution (in radians) times the distance between the object

and the scanner head. According to the manufacturer, the scanning (angular) resolution is $5\mu\text{rad}$, which is based on a minimum 0.25mm laser spot size at a range of 50m.

5.4 Coverage Angles and Residual Analysis

5.4.1 Observation of Coverage Angles on different surface materials

Point-clouds data from scanning Stations 1 to 6 were selected to observe coverage angles on the different surfaces. From the scanning data, each cylindrical object was closely examined and unnecessary points were eliminated for cylinder fitting. By use of the 'fit-to-cloud' option, cylinders were formed for each object and its diameter was determined. Point clouds data were exported into TXT and DXF CAD file formats to observe a coverage angle and conduct residual analysis.

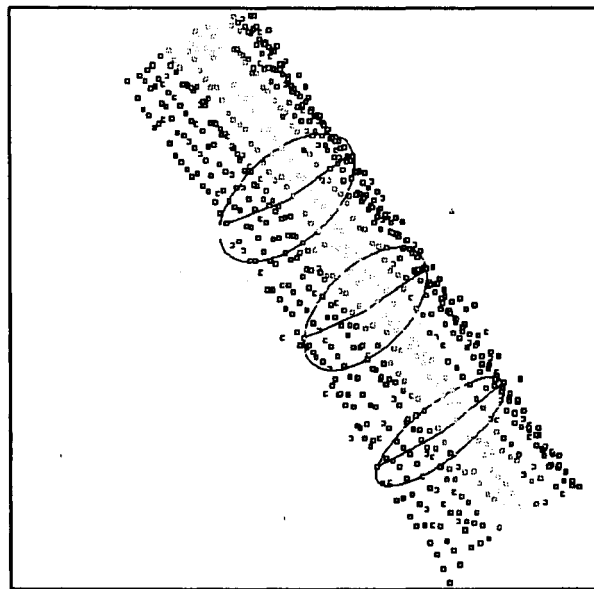


Figure 5.6 Observation of Coverage Angles on Point Clouds

Based on a diameter measurement by a digital caliper, a circle was drawn and fit into the imported point clouds data. Two lines were constructed by connecting the center of

circle and one of the points, which represents the point on the surface. The coverage angle was observed by intersecting two lines.

As shown in Figure 5.6, small dots in red and yellow (appears as lighter dots in a Black/White image) are represented points on the surface, and circles and lines are drawn in blue and three locations were arbitrarily selected. Then, coverage angles were measured. From three observations, the maximum value was selected and calculated as a percentage of total coverage (i.e., 360° is the total coverage of cylindrical object).

The diagram of maximum coverage angles for each object is schematically shown in Figure 5.7 and the coverage angles and their percentages for each object are in Table 5.2. In the case of PVC and stainless steel, the coverage angles are 62.19° and 59.63° , respectively, which represents a very poor percentage coverage of 17.3% and 16.6%, respectively. The cylinder fitting process with these point-clouds was not possible due to insufficient coverage areas. On the other hand, in the case of brass and ceramic, the coverage angles were observed at 165.13° (45.9%) and 126.49° (35.1%), respectively. From the experiment, it can be concluded that the percentage of coverage angle should be at least 20%, but 30% is recommended, in order to fit cylinder model properly to point-clouds.

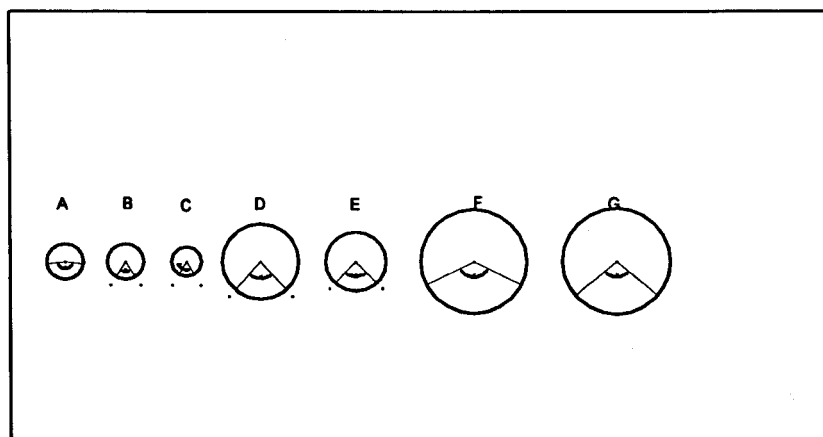


Figure 5.7: Diagram of maximum coverage angles

Table 5.2: Coverage Angles and its Percentage for Various Surface Materials

Pipes	Surface Materials	Diameter	Angles	Coverage
		(mm)	(°)	(%)
A	Brass	38.02	165.13	45.9
B	PVC	38.05	62.19	17.3
C	Stainless Steel	31.69	59.63	16.6
D	Galvanized Iron	80.90	83.08	23.1
E	Steel	63.45	86.46	24.0
F	Ceramic	111.40	126.49	35.1
G	Aluminum	113.25	98.64	27.4

The coverage angles of point clouds in PVC and stainless steel pipes were less than 20°, which was not sufficient to model objects properly due to the poor data point distribution as shown in Figure 5.8. In the case of the PVC pipe, the surface color, which was

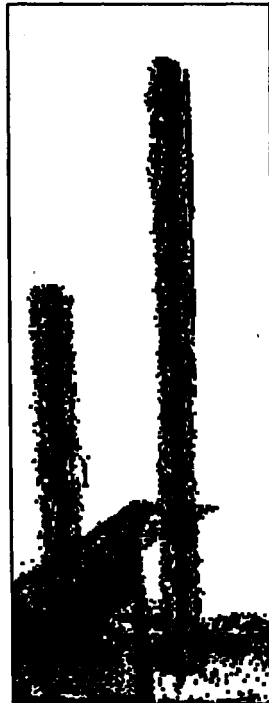


Figure 5.8: Point Cloud Data of PVC (left) and Stainless Steel (right) Pipes

black, was also one of the factors that decreased the number of point cloud data. The laser energy is absorbed by the black surface. As a result, the captured points appeared in red, which can result in a range delay.

In the case of aluminum, the surface acquired points were scattered and the point clouds was poorly distributed. With a small incidence angle (i.e., $< 20^\circ$) the reflected energy was strong enough to be detected at the scanner head. However, a very small number of data points covered the surface. This can be a result of laser energy being refracted into the air. Therefore, a return signal was not detected on a photo-detector.

5.4.2 Application of Media to Increase Surface Roughness

A strong reflection signal is a key factor to capture sufficient point data from field measurements. Since the energy of the reflected pulse depends on physical properties of surface material, it is worthwhile investigating if any types of media could improve surface reflectance without degrading data accuracy. An application of chalk dust and a light coat of emulsion have been introduced to increase the reflectance of the material. In this pilot experiment, a dulling spray and masking tape were applied as a medium of altering surface properties.

Surface Roughness

Surface roughness is one of the major factors which affect point clouds data, and is usually expressed with an arithmetic average roughness (R_a). Those values are within 10^{-3} μm to several μm and depend on the treatment processes. However, the surface roughness of metals covers a wide range of its value due to various surface treatments, grinding, polishing, and coating. During this experiment, unfortunately, it was unable to measure the roughness values, which would have offered a great opportunity to compare within various materials. Instead, surface roughness values previously tabulated were used. Although the surface roughness of rough ceramic was not available, it is assumed that surface roughness is much higher than other materials by visual observation.

Application of Dulling Spray

In order to acquire point-cloud coverage with reliable accuracy, increasing surface roughness was the first method tested. A dulling spray was applied on the area of the surface,

except on brass and ceramic objects, which already had enough coverage angles. The thin clear coat was formed on the surface and the coat was transparent. The advantages of this application are (1) relatively easy and fast application, (2) easily removable by rubbing with or without water, (3) no effect or damage on most of material, (4) no effect on measurement due to its thin clear coating.

Dulling spray was applied on the lower half of the objects to compare the differences with “as-is” condition. The short time period was necessary for the spray to completely dry. The scanning process was continued under the same laboratory conditions as described in the experiment setup. From the point clouds, three observations were made to measure a coverage angle within distribution of points on surfaces. The impact of spray was quite extensive in terms of a coverage angle, which is critical to fit objects during 3D modelling processes. The reflectance difference after applying dulling spray, as clearly shown in Figure 5.9, can be observed visually in the point cloud data. The lower half bottom of the area was coated with a

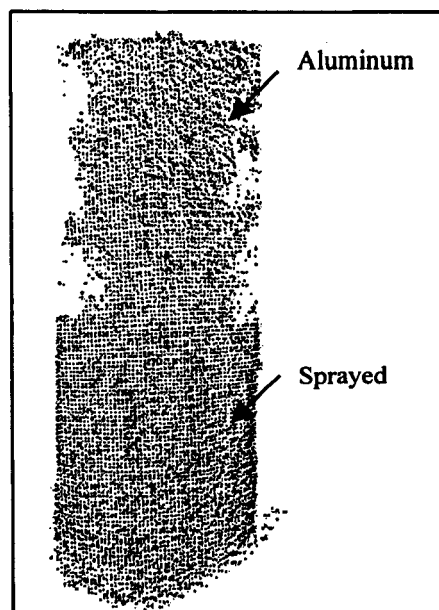


Figure 5.9 Point Clouds showing with and without an Application of Dulling Spray

dulling spray and had a wider coverage angle than without spray by 61%. As shown in Table 5.3, the percentage increases of coverage angles were between 60% and 154% and the modelling process was possible with PVC and stainless steel, which had less than the critical 20% coverage angle without spray.

Table 5.3 Observation of Coverage Angles with/without Dulling Spray Application

Pipe	Surface Materials		Coverage Angle Observations (degree)				Coverage Increase	
			1	2	3	MAX. Angle	(%)	(%)
A	Brass	As Is	158.20	165.13	153.15	165.13	45.87	N/A
B	PVC	As Is	62.19	57.14	52.79	62.19	17.28	98.6
		Sprayed	115.12	98.94	123.51	123.51	34.31	
C	Stainless Steel	As Is	56.17	59.63	45.22	59.63	16.56	153.6
		Sprayed	134.91	151.16	140.59	151.16	41.99	
D	Galvanized Iron	As Is	83.08	67.95	69.55	83.08	23.08	64.4
		Sprayed	134.79	126.65	136.62	136.62	37.95	
E	Steel	As Is	82.47	86.46	81.45	86.46	24.02	77.31
		Sprayed	145.50	153.32	149.94	153.32	42.59	
F	Ceramic	As Is	123.71	126.49	124.01	126.49	35.14	N/A
G	Aluminum	As Is	93.11	98.64	95.24	98.64	27.40	63.91
		Sprayed	156.91	161.66	153.08	161.66	44.91	

The thin sprayed coat was easily removed by rubbing it with a cloth two days after the spray application was made, and no indication of a surface change was observed. However, heat and high temperature of piping surfaces might be problematic and risky in practical field applications such as with pipes in industrial process plants. It should be handled carefully where open flame or spark may exist. The effects of heat and high temperature on spray coating have not been studied at this time.

Application of Masking Tapes

Masking taping around pipe surface can be another method to increase coverage angle on certain surfaces such as aluminum or steel. The use of masking tape can alter the geometric factors, such as surface roughness and the angle of incidence.

To increase surface roughness on the aluminum surface, masking tape was wrapped around the top half of the cylinder and scanning points were acquired as shown in Figure 5.10. Many scattered red points appeared on the left side of the (untapped) aluminum surface and most of area is blacked out, which can also be seen as shadow effects in other areas. The result indicates that the laser beam did not return to the scanner head, which means the laser energy was scattered into the air due to a very shinny and smooth (texture) surface.

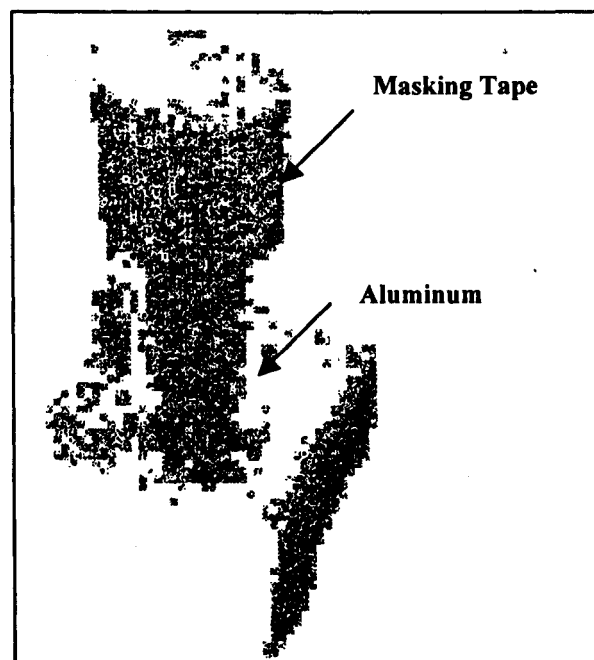


Figure 5.10 Scanning Point Clouds with and without a masking tape

The point-clouds on masking taped areas are shown with yellow and green colors, while it is mainly red in aluminum surface areas. Aluminum or galvanized steel is widely used for insulation of piping system and the application of masking tape is feasible where the surface of the pipe is smooth and of a low temperature. It is relatively simple to apply a masking tape. However, high temperatures or surface roughness (e.g., rusted surfaces) might be a barrier to applying this technique.

5.4.3 Residual Analysis

Point-clouds data were exported to a text file format, which has x, y, and z coordinates. A residual analysis was performed by fit-cylinder algorithm. Two sets of data from as-is surfaces and dulling spray-coated surfaces were analyzed and compared in terms of data precision and distribution. The total number of points processed with residual analysis were 19899 for sprayed surfaces and 12175 for as-is surfaces. The application of dulling spray on the surfaces dramatically increased the number of captured laser samples especially in the case of PVC and aluminum as shown in the Table 5.4. As a result, the number of points was greater in scanning data of sprayed surfaces than as-is surfaces.

Table 5.4: Scanning Point Clouds Residual Analysis Results

Surface Materials	No. of Points		Rejected Points (3 times Sigma)				Rejected Points (2 times Sigma)			
	As-Is	Sprayed	As-Is	(%)	Sprayed	(%)	As-Is	(%)	Sprayed	(%)
Brass	853	N/A	3	0.35	-	-	222	26.03	-	-
PVC	85	946	1	1.18	18	1.90	10	11.76	174	18.39
Stainless steel	890	1441	35	3.93	10	0.69	105	11.80	271	18.81
Galvanized Iron	1000	1070	14	1.40	21	1.96	186	18.60	188	17.57
Steel	3524	4572	68	1.93	23	0.50	535	15.18	796	17.41
Ceramic	5052	N/A	12	0.24	-	-	432	8.55	-	-
Aluminum	771	6126	9	1.17	34	0.56	152	19.71	893	14.58

The residual analysis was performed with software packages, which was provided by Fidera and Chapman (2003). This software uses a cylinder fitting algorithm. Residual analysis was performed and data points were rejected at 2 times sigma and 3 times sigma. Points that have less than three times standard deviation of data sets are retained for further analysis. The number of rejected points with data sets from sprayed surfaces, in general, are less than on as-is surfaces. Thus, the application of dulling spray on the pipes brought significant improvement on laser scanning data acquisition quantitatively and qualitatively.

According to the residual analysis, the number of point clouds above the 'actual' surface is 2.3 times more than the points below the surface. In addition to the data volume improvement for point clouds, the quality of points was also improved in terms of 3D measurements. Skewness of point distributions shows with 'negative skew', which is skewed to the left in both with spray and without spray coating. However, under the assumption of normally distributed data, those points had a 'tendency' of a normal distribution in the case of spray-coated surfaces. Kurtosis shows the size of the tail in distribution curves. The point clouds of PVC pipe have the largest positive value in Kurtosis; the data points are poorly distributed as shown in Figure 5.11.

During the running residual analysis program, the magnitude of sigma was being changed between two to three and the iteration process was stopped at the assigned value

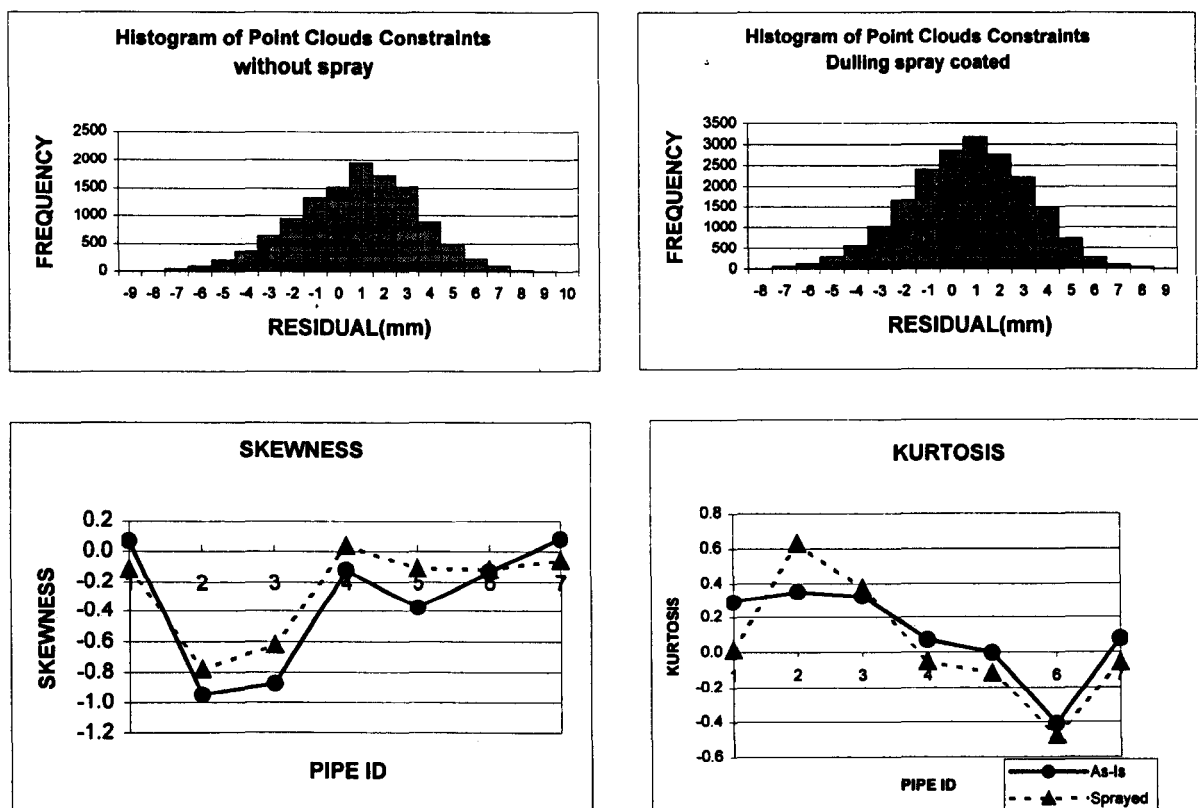


Figure 5.11 Statistical Analysis of Point Clouds Data

where residuals and standard deviation were computed. The changes in the percentage of rejected points by changing magnitude of sigma (Standard Deviation) are plotted for each pipe as shown in Figure 5.12. According to the figures, the percentage of rejected points are decreasing while increasing the magnitude of sigma.

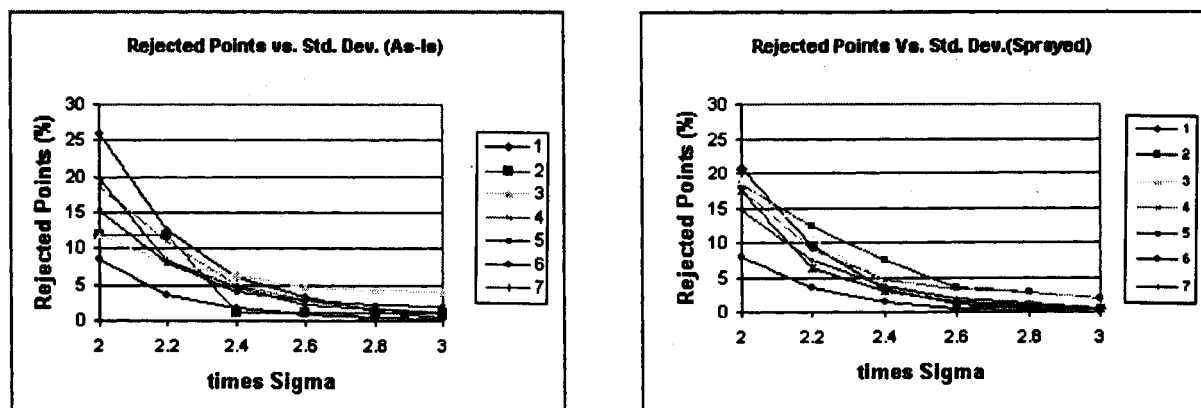


Figure 5.12 Relationship between rejected points and sigma during iteration

In order to verify the quality of the data standard deviations of measurement parameters are taken from the running data analyses. The parameter, g , is a distance between the origin and the cylinder surface measured along the perpendicular from the cylinder axis. The unit of " g " is based on input data from the field measurement, which is mm in this experiment. Three parameters, u , v , and a , are angles in degrees and each refers to three different orientations from the origin (i.e., X, Y, and Z axis followed by right hand Cartesian coordinate system). These parameters of standard deviation for each pipe with two different conditions, as-is and dulling sprayed, are in Table 5.5.

Table 5.5 Values and Standard Deviations of Major Parameters

Actual Values of Major Parameters											
	g (mm)		u (degrees)		v (degrees)		a (degrees)		k (1/mm)		
PIPE	As-Is	Sprayed	As-Is	Sprayed	As-Is	Sprayed	As-Is	Sprayed	As-Is	Sprayed	
1	-1.08	-1.11	-0.24	-0.9	89.99	90.01	87.87	90.4	0.09	0.09	
2	5.24	2.67	-1.19	-0.8	89.96	90.00	88.14	90.1	0.21	0.14	
3	3.32	2.55	-1.04	-1.3	89.97	89.99	88.42	89.4	0.15	0.13	
4	-5.74	-12.31	-0.90	-0.8	89.98	90.00	88.65	90.3	0.06	0.04	
5	-3.56	-3.36	-0.40	-0.8	89.99	90.00	87.99	90.2	0.07	0.07	
6	-27.81	-28.64	-0.39	-0.3	90.00	90.01	89.58	91.8	0.03	0.03	
7	-20.26	-25.28	-6.27	-3.3	89.77	90.10	87.92	91.7	0.03	0.03	

Standard Deviation of Major Parameters											
	g(mm)		u(degree)		v(degree)		a(degree)		k(1/mm)		
PIPES	As-Is	Sprayed	As-Is	Sprayed	As-Is	Sprayed	As-Is	Sprayed	As-Is	Sprayed	
1	0.06	N/A	0.09	N/A	0.46	N/A	0.08	N/A	0.00028	0.00030	
2	0.23	0.09	0.14	0.05	1.01	0.45	0.13	0.04	0.00529	0.00065	
3	0.07	0.09	0.02	0.02	0.28	0.35	0.02	0.02	0.00169	0.00040	
4	0.06	0.05	0.01	0.03	0.34	0.23	0.01	0.02	0.00011	0.00010	
5	0.03	0.03	0.01	0.01	0.22	0.17	0.01	0.01	0.00011	0.00008	
6	0.02	N/A	0.05	N/A	0.05	N/A	0.05	N/A	0.00002	0.00002	
7	0.06	0.02	0.04	0.03	0.16	0.06	0.06	0.02	0.00007	0.00002	

According to the data, the standard deviations of all the parameters in sprayed condition are less than those in as-is conditions, as shown in Figure 5.13. Standard deviations from measurements of sprayed pipes are within a small range while those from as-is pipes are in a wider range with abrupt peak at Pipe 2, which is a PVC pipe.

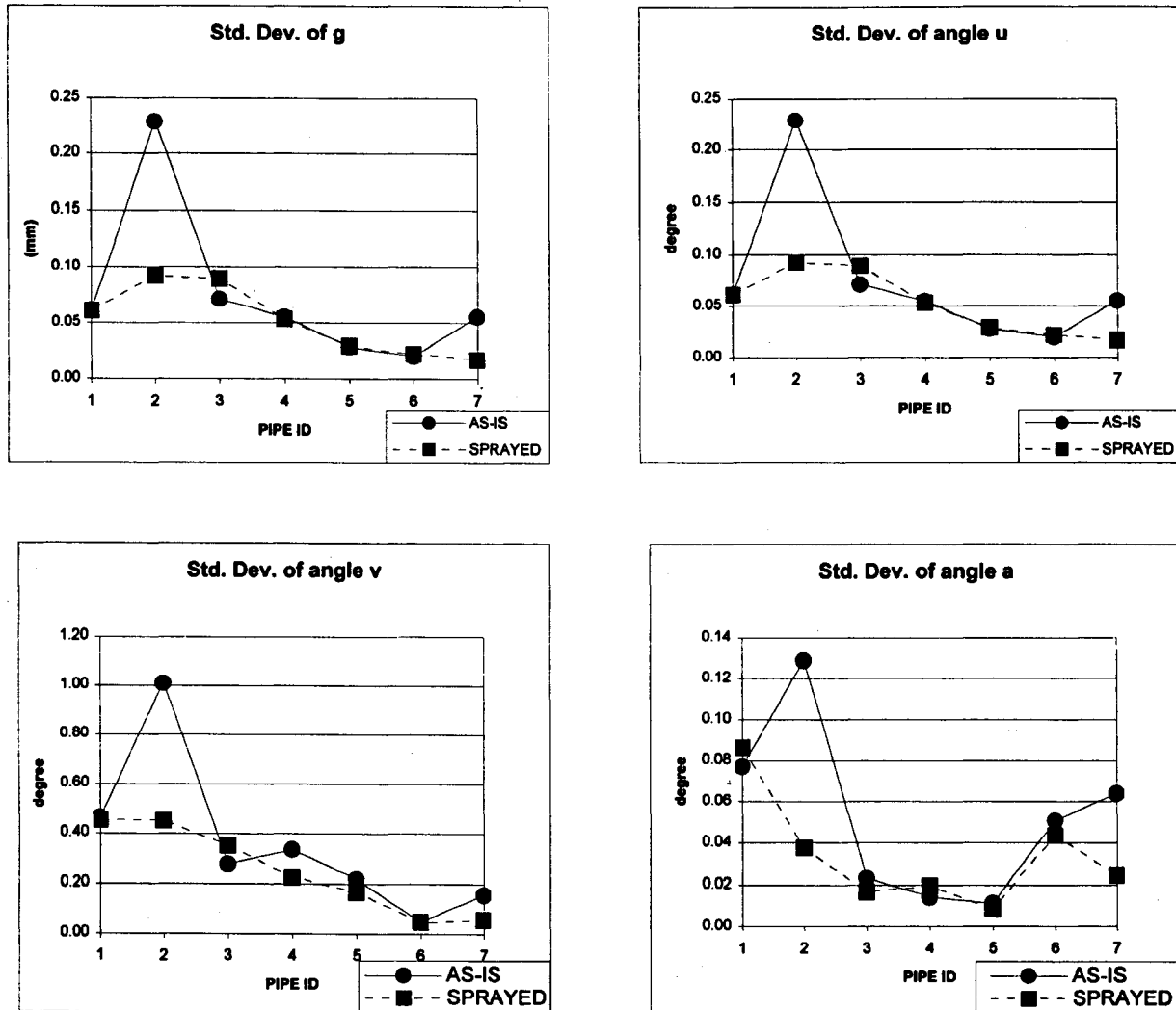


Figure 5.13 Standard Deviations of Measurement Parameters

The effects of dulling spray coating can be summarized in the following:

- surface roughness is increased by spray coating, and as a result of this
- the coverage angle of point clouds was increased
- the total number of point clouds was increased
- overall, the accuracy of measurements on pipes was improved,

and from these results, 3D modelling of piping objects can be improved in their measurements.

5.5 3D Modelling Process

3D modelling is considered as the final product of photogrammetry or laser scanning process and CAD models are usually built up from simple parts such as straight pipes, elbows, and T-joints. The developed CAD based reconstruction method uses primitive CAD models such as cylinders, boxes, and spheres. The primary model used in this project was a cylinder, since industrial piping objects were measured as major objects.

Three sets of scanning data were joined using a cloud-based registration method, which was recently introduced (Fall, 2002). Unlike with control tie point based registration, the registration can be done with points and without setting of control targets around model space. This application can not only eliminate the time and cost for setting artificial targets but also reduces the difficulties of setting up targets on or around areas with difficult accessibility. Each scan set is registered with a minimum of three common points. These points can be located anywhere, but an edge of an object or very distinctive points should be chosen to track them easily in successive scan data set. The resulting scan cloud mosaic, shown in Figure 5.14, captures a part of the table and piping objects.

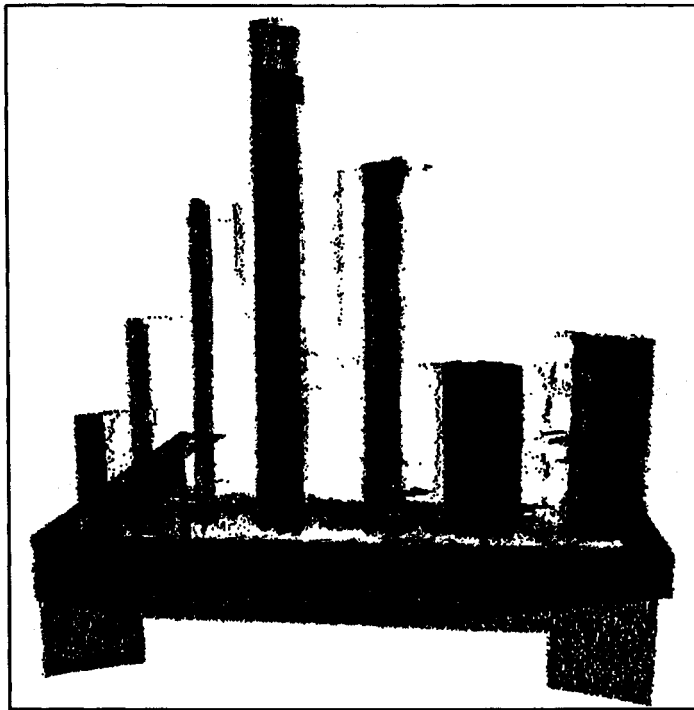


Figure 5.14 Point clouds mosaic of piping objects

The standard deviation of the point cloud noise is 6mm according to manufacturer's stated precision. For each model, each point cloud was separated by selecting a window and subsequent "points cleaning" was necessary to eliminate unnecessary points, which can be mainly due to noise and points of adjacent object such as the table top in this experiment.

Observation and Measurements of 3D Modelling Objects

After point-clouds were selected from 'point clouds cleaning' the cylinder was constructed by using manufacturer's modelling software and fitting algorithms. The piping object was formed based on the cylinder fittings and the 3D model of the aluminum pipe with point clouds data appearing in Figure 5.15. The diameters of the cylinders were determined based on fitting object to point clouds. The diameter of each object is compared with a 'true' diameter, measured by a caliper with precision of 0.01mm.

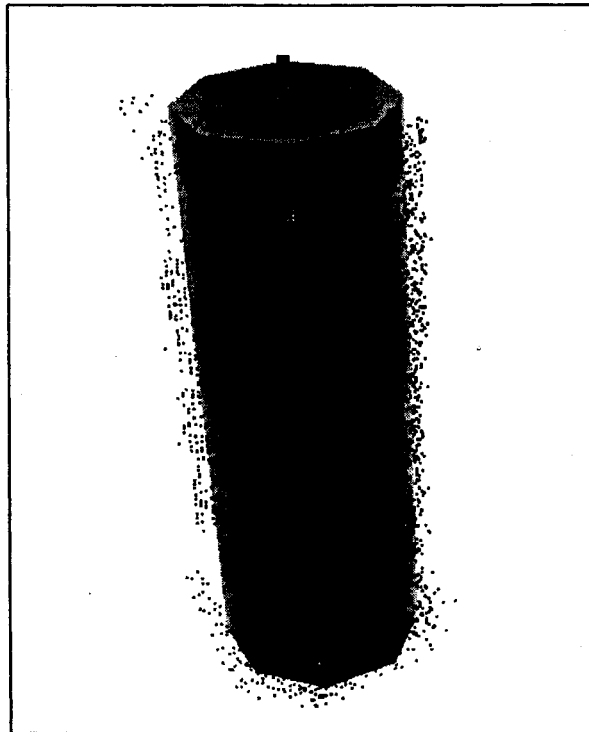


Figure 5.15 Point clouds and a constructed cylinder (Aluminum Pipe)

The errors in measurements of pipes' diameters are shown in Table 5.6, and the actual measurements by a digital caliper are compared with measurements by software A (Figure 5.16) and manufacturer's software B (Cyclone by Cyra). The column Errors A is the

differences between the caliper measurements and Software A; the column Errors B is differences between the caliper measurements and Cyclone software.

The range of differences in the case of brass, stainless steel, and steel was between 4mm to 9mm for both software A and B. The error values appearing in Errors A correspond to those values in Errors B.

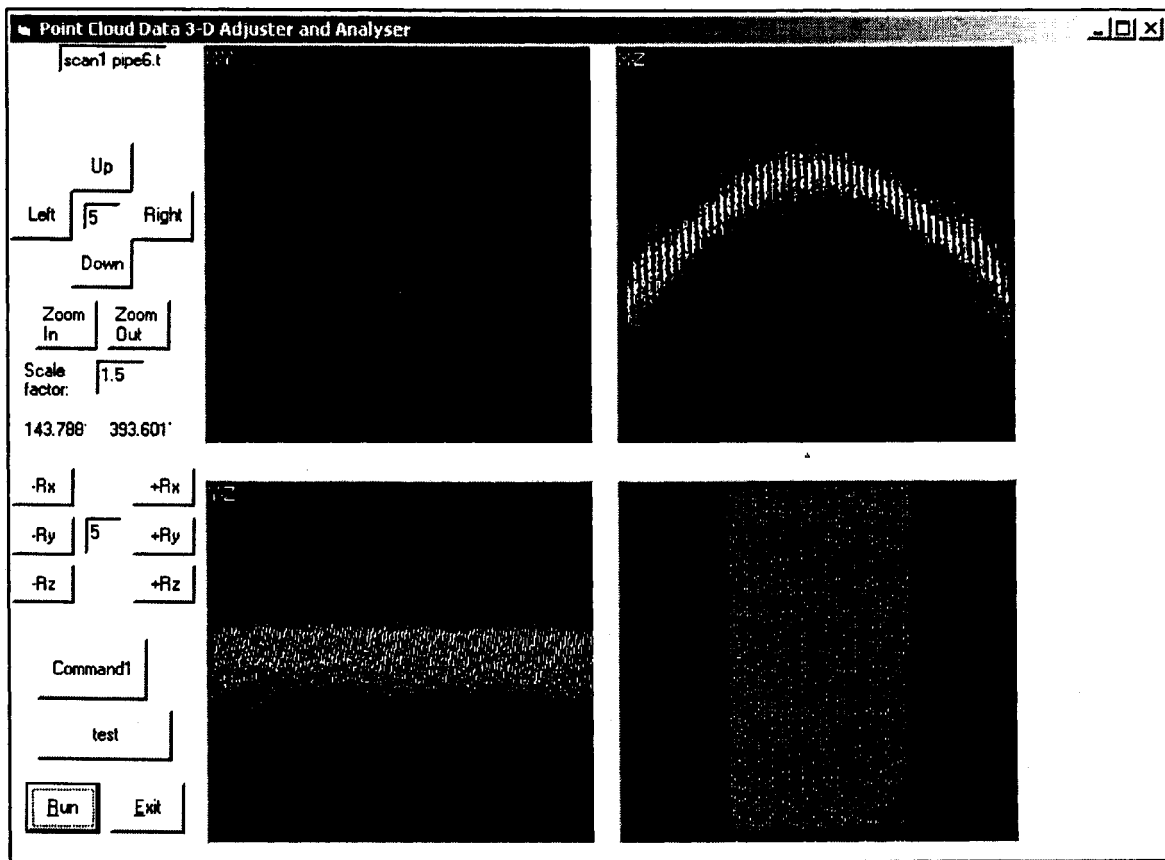


Figure 5.16 Point Clouds data of Ceramic Pipe in Software A (Fidera and Chapman, 2003)

According to the table, the cases involving galvanized iron, ceramic, and aluminum, the values measured from modelling using manufacturer's Cyclone software were within 2 to 4 mm when compared to the 'true' diameter. On the other hand, with Software A the

errors in the case of ceramic and aluminum are – 0.81mm and 0.16mm, respectively, which are considered to be quite small given this type of measurement.

Table 5.6 Results of Diameter Measurements by Two Different Software Packages (Unit: mm)

PIPE ID	Materials	Actual Diameter	Software A (Ryerson)	Errors A	Software B (Cyra)	Errors B
1	Brass	38.02	33.81	4.21	29.99	8.03
2	PVC	38.05	21.74	16.31	21.04	17.01
3	Stainless Steel	31.69	24.60	7.09	23.63	8.06
4	Galvanized Iron	80.9	74.64	6.26	77.28	3.62
5	Steel	63.45	54.35	9.10	55.56	7.89
6	Ceramic	111.4	112.21	-0.81	109.23	2.17
7	Aluminum	113.25	113.09	0.16	110.77	2.48

The error in PVC pipe, with a diameter of 38mm, was 16.31mm and 17.01mm with Software A and B, respectively, and shows a larger error which is unacceptable in any case. The number of point clouds (946 after sprayed) and the size of coverage angle (17.3°) on PVC pipe were the smallest values compared to other pipes.

As stated by the manufacturer, the modelling errors are within 2mm with 6mm of single point accuracy. The range of errors appeared in the table are reasonable, except for the measurement of the PVC pipe.

Relationship between Coverage angles and Measurement Errors

From Section 5.4.2, the coverage angles within various surface materials and the changes with dulling spray application were studied. In Table 5.7, the values of the

percentage coverage angle in each pipe are measured with point clouds from scanning data, with pipes' surfaces were applied by a dulling spray.

To correlate the coverage angles and measurement errors, weighted coverage angles are introduced. The percentage coverage angle was calculated based on the size of the pipes. Therefore, to normalize the data the values are to be weighted by their pipe size. The weighting values were calculated by multiplying of the ratio of the diameter to coverage angle.

Table 5.7 Percentage Coverage Angles and Errors in 3D pipe measurements

Pipe	Actual Diameter(mm)	Coverage Angles (%)	Weighted Coverage Angles(%)	Error A	Error B
A	38.02	45.87	17.4	4.21	8.03
B	38.05	34.31	13.1	16.31	17.01
C	31.69	41.99	13.3	7.09	8.06
D	80.9	37.95	30.7	6.26	3.62
E	63.45	42.59	27.0	9.10	7.89
F	111.4	35.14	39.1	0.81	2.17
G	113.25	44.91	50.9	0.16	2.48

In the plot, as shown in Figure 5.17, each percentage coverage angle corresponds to measurement errors, which were generated from both software A and B. The constructed trend lines are showing that the percentage coverage angle is reverse proportional and can be expressed with the following:

$$Errors = K (1/\alpha)$$

where, **K** is a constant and α is a percentage coverage angle.

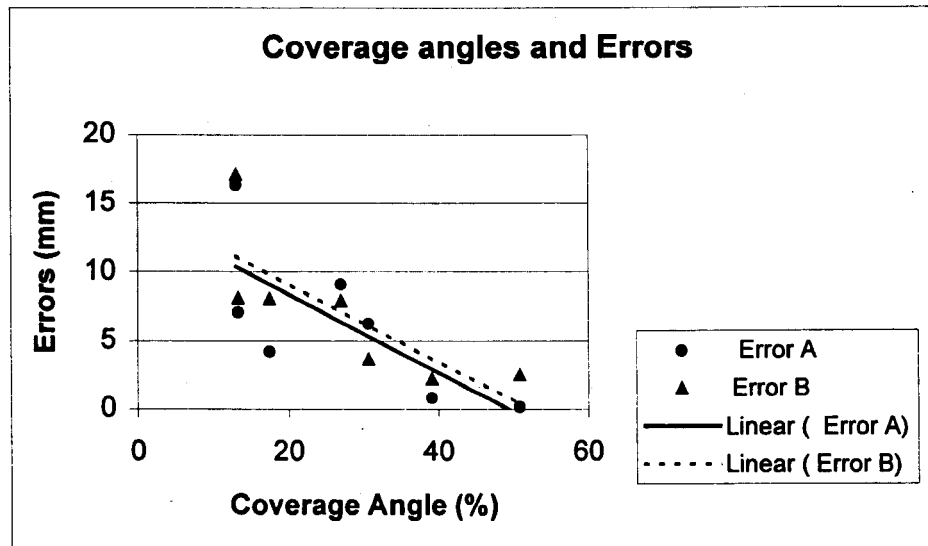


Figure 5.17 : Relationships between Coverage Angles and Measurement Errors

The surface roughness of these two materials are in very small range, where the value of Ra is between $1\mu\text{m}$ to $5\mu\text{m}$ based on the Figure 5.18 from the ASM Metals Handbook Volume 5 (Surface Finishing).

Point clouds from the edge effects were eliminated during the editing process. As a

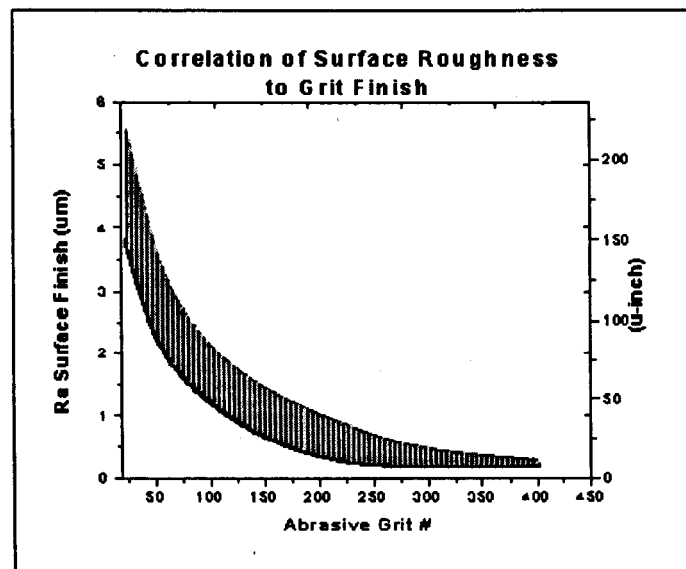


Figure 5.18 : Surface Roughness (Ra) of Stainless Steels

result, the diameters measured by a scanner were slightly less than the measurements by a caliper. Final 3D models of pipes are shown in Figure 5.19 and the modeled surface precision can be varied by the modelling methodology.

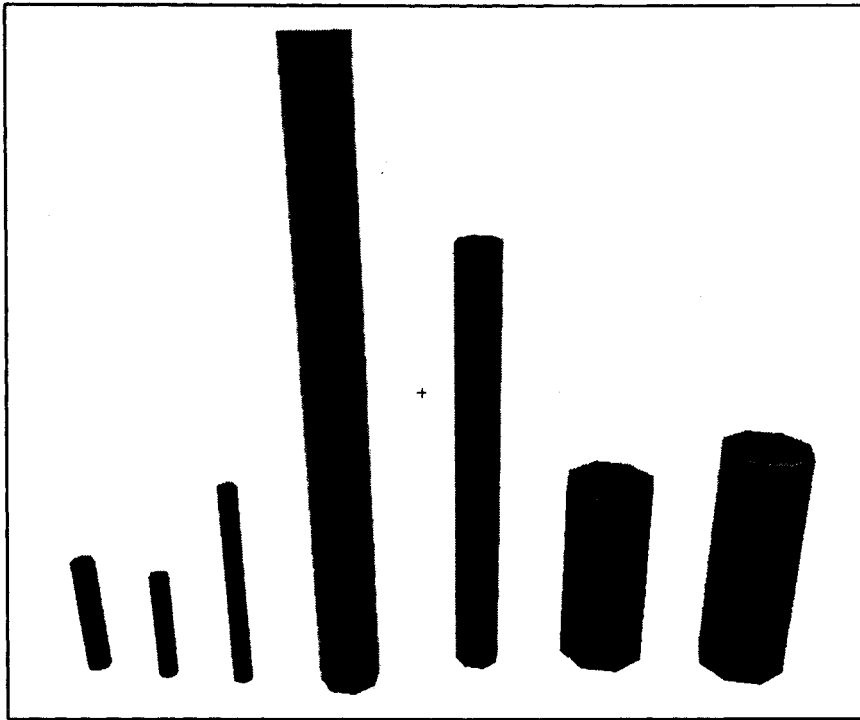


Figure 5.19 Final 3D modelling of Piping Objects by Laser Scanning

6. Conclusions and Recommendations

6.1 Conclusions

Digital close range photogrammetry and laser scanning using LIDAR are attractive technologies for industrial metrology and precise measurements. To acquire the diameter of pipes, circle fits were performed based on bundle adjustment of data in photogrammetric process. On the other hand, the 3D reconstruction of pipes was based on a cylinder fitting algorithm using point cloud data in the laser scanning process.

The differences from the measurements by a caliper were the range of 0.01 to 0.03 inches and 0.06 to 0.2 inches in photogrammetric process and laser scanning process, respectively. Based on lab testing results, it can be concluded that the digital photogrammetry method is more precise than laser scanning with 1m to 3m object distances under laboratory conditions. However, laser scanning can be applied to measurements which has the greater level of accuracy (i.e., 5mm) and also has advantages such as great accessibility and employs a target-less procedure.

According to the observation of coverage angles, which relate to distribution of point clouds, the results show that PVC and stainless steel have small coverage angles (i.e., 62° and 59°), while brass and ceramic pipes have wide coverage angles (i.e., 165° and 126°). In order to properly form a model a coverage angle of at least 20 to 25% (approximately 70° to 90°) is recommended.

The effects of dulling spray application were quite distinguishable and the results showed 60% to 154% increases in coverage angles of point clouds compare to “as-is” conditions. Masking tape was tested on the aluminum surface and the area of scanning

point clouds increased. As a result, the accuracy of the measurement of the object improved. The procedure of the applying these media was relatively simple and efficient in industrial environments, and their results were reliable for object measurements and modelling process. The diameter measurements of piping objects based on 3D fitting model showed the measurements were close to the 'true value' in the case of ceramic, aluminum, and galvanized iron. However, measurements on some materials such as PVC and stainless steel had significantly large errors.

The contributions from the study can be summarized in the following:

- The possible combination techniques using digital photogrammetry and laser scanning in industrial measurements were introduced.
- Surface reflectance properties in various piping materials are examined.
- Application of media such as a dulling spray and a masking tape was introduced in order to improve data collection and data accuracy.

6.2 Recommendations

The reflectance experiment in various piping materials can provide a pre-analysis of laser scanning projects and avoid unnecessary scanning or time spending. Furthermore, the application of dulling spray can be useful to maximize covering angles and the density of point clouds with a simple procedure. Investigation of detecting deformation area on the surfaces and displacement of pipes can be the valuable further studies. It is also worthwhile to study different types of surfacing agents or media in order to improve the quality of point clouds data.

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